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Groovy in Action

Simon and Schuster **Summary Groovy in Action, Second Edition is a thoroughly revised, comprehensive guide to Groovy programming. It introduces Java developers to the dynamic features that Groovy provides, and shows how to apply Groovy to a range of tasks including building new apps, integration with existing code, and DSL development. Covers Groovy 2.4. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology In the last ten years, Groovy has become an integral part of a Java developer's toolbox. Its comfortable, common-sense design, seamless integration with Java, and rich ecosystem that includes the Grails web framework, the Gradle build system, and Spock testing platform have created a large Groovy community About the Book Groovy in Action, Second Edition is the undisputed definitive reference on the Groovy language. Written by core members of the Groovy language team, this book presents Groovy like no other can—from the inside out. With relevant examples, careful explanations of Groovy's key concepts and features, and insightful coverage of how to use Groovy in-production tasks, including building new applications, integration with existing code, and DSL development, this is the only book you'll need. Updated for Groovy 2.4. Some experience with Java or another programming language is helpful. No Groovy experience is assumed. What's Inside Comprehensive coverage of Groovy 2.4 including language features, libraries, and AST transformations Dynamic, static, and extensible typing Concurrency: actors, data parallelism, and dataflow Applying Groovy: Java integration, XML, SQL, testing, and domain-specific language support Hundreds of reusable examples About the Authors**

Authors Dierk König, Paul King, Guillaume Laforge, Hamlet D'Arcy, Cédric Champeau, Erik Pragt, and Jon Skeet are intimately involved in the creation and ongoing development of the Groovy language and its ecosystem. Table of Contents

PART 1 THE GROOVY LANGUAGE Your way to Groovy Overture: Groovy basics Simple Groovy datatypes Collective Groovy datatypes Working with closures Groovy control structures Object orientation, Groovy style Dynamic programming with Groovy Compile-time metaprogramming and AST transformations Groovy as a static language

PART 2 AROUND THE GROOVY LIBRARY Working with builders Working with the GDK Database programming with Groovy Working with XML and JSON Interacting with Web Services Integrating Groovy

PART 3 APPLIED GROOVY Unit testing with Groovy Concurrent Groovy with GParS Domain-specific languages The Groovy ecosystem

Russian Defense Business Directory

Open Source SOA

Simon and Schuster **You can build a world-class SOA infrastructure entirely using popular, and mature, open-source applications. Unfortunately, the technical documentation for most open-source projects focuses on a specific product, the big SOA picture. You're left to your own devices to figure out how to cobble together a full solution from the various bits. In other words, unless you already know how Mule and Tuscany work with jBPM, you're stuck. Open Source SOA shows readers how to build an entire SOA application using open-source technologies. It shows readers how to apply key ideas like Enterprise Service Bus (ESB) design and Business Process Management (BPM) and learn the tools and techniques to implement them effectively. To pull everything together, the author describes real-life case studies from his own work to tie together all the principles and practices. These hard-to-find case studies are pure gold for the reader, as most developers keep these trade secrets to themselves. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.**

Russian Defense Business Directory

Self-Sovereign Identity

Manning Publications **In Self-Sovereign Identity: Decentralized digital identity and verifiable credentials, you'll learn how SSI empowers us to receive digitally-signed credentials, store them in private wallets, and securely prove our online identities. Summary** In a world of changing privacy regulations, identity theft, and online anonymity, identity is a precious and complex concept. Self-Sovereign Identity (SSI) is a set of technologies that

move control of digital identity from third party “identity providers” directly to individuals, and it promises to be one of the most important trends for the coming decades. Personal data experts Drummond Reed and Alex Preukschat lay out a roadmap for a future of personal sovereignty powered by the Blockchain and cryptography. Cutting through technical jargon with dozens of practical cases, it presents a clear and compelling argument for why SSI is a paradigm shift, and how you can be ready to be prepared for it. About the technology Trust on the internet is at an all-time low. Large corporations and institutions control our personal data because we’ve never had a simple, safe, strong way to prove who we are online. Self-sovereign identity (SSI) changes all that. About the book *In Self-Sovereign Identity: Decentralized digital identity and verifiable credentials*, you’ll learn how SSI empowers us to receive digitally-signed credentials, store them in private wallets, and securely prove our online identities. It combines a clear, jargon-free introduction to this blockchain-inspired paradigm shift with interesting essays written by its leading practitioners. Whether for property transfer, ebanking, frictionless travel, or personalized services, the SSI model for digital trust will reshape our collective future. What’s inside The architecture of SSI software and services The technical, legal, and governance concepts behind SSI How SSI affects global business industry-by-industry Emerging standards for SSI About the reader For technology and business readers. No prior SSI, cryptography, or blockchain experience required. About the authors Drummond Reed is the Chief Trust Officer at Evernym, a technology leader in SSI. Alex Preukschat is the co-founder of SSIMeetup.org and AlianzaBlockchain.org. Table of Contents PART 1: AN INTRODUCTION TO SSI 1 Why the internet is missing an identity layer—and why SSI can finally provide one 2 The basic building blocks of SSI 3 Example scenarios showing how SSI works 4 SSI Scorecard: Major features and benefits of SSI PART 2: SSI TECHNOLOGY 5 SSI architecture: The big picture 6 Basic cryptography techniques for SSI 7 Verifiable credentials 8 Decentralized identifiers 9 Digital wallets and digital agents 10 Decentralized key management 11 SSI governance frameworks PART 3: DECENTRALIZATION AS A MODEL FOR LIFE 12 How open source software helps you control your self-sovereign identity 13 Cypherpunks: The origin of decentralization 14 Decentralized identity for a peaceful society 15 Belief systems as drivers for technology choices in decentralization 16 The origins of the SSI community 17 Identity is money PART 4: HOW SSI WILL CHANGE YOUR BUSINESS 18 Explaining the value of SSI to business 19 The Internet of Things opportunity 20 Animal care and guardianship just became crystal clear 21 Open democracy, voting, and SSI 22 Healthcare supply chain powered by SSI 23 Canada: Enabling self-sovereign identity 24 From eIDAS to SSI in the European Union

OpenID Connect in Action

Manning An example-driven guide to securing access to your applications with OpenID Connect, the OAuth-based identity layer that keeps billions of user interactions safe every day. Login security is a complex problem with a simple solution: OpenID Connect. OpenID Connect in Action takes you under the hood of this reliable identity layer, showing you how to integrate OpenID Connect into a server-side web application, a single-page application (SPA), a native mobile application, APIs, and more. OpenID Connect in Action teaches you to deploy OpenID Connect to secure access to your apps. Ten-year access management veteran Prabath Siriwardena takes you in-depth with the widely adopted technology, showing you how to optimize OpenID Connect for your application's specific use cases. You'll work to secure end-to-end example applications created with React and React Native, and even develop solutions for Smart TVs and APIs. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications.

Activiti in Action

Executable business processes in BPMN 2.0

Simon and Schuster Summary Activiti in Action is a comprehensive tutorial designed to introduce developers to the world of business process modeling using Activiti. Before diving into the nuts and bolts of Activiti, this book presents a solid introduction to BPMN 2.0 from a developer's perspective. About the Technology Activiti streamlines the implementation of your business processes: with Activiti Designer you draw your business process using BPMN. Its XML output goes to the Activiti Engine which then creates the web forms and performs the communications that implement your process. It's as simple as that. Activiti is lightweight, integrates seamlessly with standard frameworks, and includes easy-to-use design and management tools. About the Book Activiti in Action introduces developers to business process modeling with Activiti. You'll start by exploring BPMN 2.0 from a developer's perspective. Then, you'll quickly move to examples that show you how to implement processes with Activiti. You'll dive into key areas of process modeling, including workflow, ESB usage, process monitoring, event handling, business rule engines, and document management integration. Written for business application developers. Familiarity with Java and BPMN is helpful but not required. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. What's Inside Activiti

from the ground up Dozens of real-world examples Integrate with standard Java tooling Table of Contents **PART 1 INTRODUCING BPMN 2.0 AND ACTIVITI** Introducing the Activiti framework BPMN 2.0: what's in it for developers? Introducing the Activiti tool stack Working with the Activiti process engine **PART 2 IMPLEMENTING BPMN 2.0 PROCESSES WITH ACTIVITI** Implementing a BPMN 2.0 process Applying advanced BPMN 2.0 and extensions Dealing with error handling Deploying and configuring the Activiti Engine Exploring additional Activiti modules **PART 3 ENHANCING BPMN 2.0 PROCESSES** Implementing advanced workflow Integrating services with a BPMN 2.0 process Ruling the business rule engine Document management using Alfresco Business monitoring and Activiti **PART 4 MANAGING BPMN 2.0 PROCESSES?** Managing the Activiti Engine

Solr in Action

Simon and Schuster **Summary Solr in Action is a comprehensive guide to implementing scalable search using Apache Solr. This clearly written book walks you through well-documented examples ranging from basic keyword searching to scaling a system for billions of documents and queries. It will give you a deep understanding of how to implement core Solr capabilities. About the Book Whether you're handling big (or small) data, managing documents, or building a website, it is important to be able to quickly search through your content and discover meaning in it. Apache Solr is your tool: a ready-to-deploy, Lucene-based, open source, full-text search engine. Solr can scale across many servers to enable real-time queries and data analytics across billions of documents. Solr in Action teaches you to implement scalable search using Apache Solr. This easy-to-read guide balances conceptual discussions with practical examples to show you how to implement all of Solr's core capabilities. You'll master topics like text analysis, faceted search, hit highlighting, result grouping, query suggestions, multilingual search, advanced geospatial and data operations, and relevancy tuning. This book assumes basic knowledge of Java and standard database technology. No prior knowledge of Solr or Lucene is required. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. What's Inside How to scale Solr for big data Rich real-world examples Solr as a NoSQL data store Advanced multilingual, data, and relevancy tricks Coverage of versions through Solr 4.7 About the Authors Trey Grainger is a director of engineering at CareerBuilder. Timothy Potter is a senior member of the engineering team at LucidWorks. The authors work on the scalability and reliability of Solr, as well as on recommendation engine and big data analytics technologies. Table of Contents **PART 1 MEET SOLR** Introduction to Solr Getting to know Solr Key Solr concepts Configuring Solr Indexing Text analysis **PART 2 CORE SOLR CAPABILITIES** Performing queries and handling results Faceted search Hit highlighting Query suggestions Result grouping/field collapsing Taking Solr to production **PART 3 TAKING SOLR TO****

THE NEXT LEVEL SolrCloud Multilingual search Complex query operations
Mastering relevancy

Kubernetes in Action

Simon and Schuster **Summary** Kubernetes in Action is a comprehensive guide to effectively developing and running applications in a Kubernetes environment. Before diving into Kubernetes, the book gives an overview of container technologies like Docker, including how to build containers, so that even readers who haven't used these technologies before can get up and running. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Kubernetes is Greek for "helmsman," your guide through unknown waters. The Kubernetes container orchestration system safely manages the structure and flow of a distributed application, organizing containers and services for maximum efficiency. Kubernetes serves as an operating system for your clusters, eliminating the need to factor the underlying network and server infrastructure into your designs. About the Book Kubernetes in Action teaches you to use Kubernetes to deploy container-based distributed applications. You'll start with an overview of Docker and Kubernetes before building your first Kubernetes cluster. You'll gradually expand your initial application, adding features and deepening your knowledge of Kubernetes architecture and operation. As you navigate this comprehensive guide, you'll explore high-value topics like monitoring, tuning, and scaling. What's Inside Kubernetes' internals Deploying containers across a cluster Securing clusters Updating applications with zero downtime About the Reader Written for intermediate software developers with little or no familiarity with Docker or container orchestration systems. About the Author Marko Luksa is an engineer at Red Hat working on Kubernetes and OpenShift. Table of Contents PART 1 - OVERVIEW Introducing Kubernetes First steps with Docker and Kubernetes PART 2 - CORE CONCEPTS Pods: running containers in Kubernetes Replication and other controllers: deploying managed pods Services: enabling clients to discover and talk to pods Volumes: attaching disk storage to containers ConfigMaps and Secrets: configuring applications Accessing pod metadata and other resources from applications Deployments: updating applications declaratively StatefulSets: deploying replicated stateful applications PART 3 - BEYOND THE BASICS Understanding Kubernetes internals Securing the Kubernetes API server Securing cluster nodes and the network Managing pods' computational resources Automatic scaling of pods and cluster nodes Advanced scheduling Best practices for developing apps Extending Kubernetes

Get Programming with Node.js

Simon and Schuster **Summary** **Get Programming with Node.js** teaches you to build web servers using JavaScript and Node. In this engaging tutorial, you'll work through eight complete projects, from writing the code for your first web server to adding live chat to a web app. Your hands will stay on the keyboard as you explore the most important aspects of the Node development process, including security, database management, authenticating user accounts, and deploying to production. You'll especially appreciate the easy-to-follow discussions, illuminating diagrams, and carefully explained code! Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Node.js delivers the speed and reliability you need for ecommerce, social media, and gaming applications. It comes with thousands of prebuilt packages to help you get started immediately. If you want to use JavaScript on the server, Node.js is your choice. What's inside

New features from ES2015 and later
Writing asynchronous code
Creating data models
Debugging JavaScript modules
About the Reader Written for front-end web developers with intermediate JavaScript skills.

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Domain-Driven Design Reference

Definitions and Pattern Summaries

Dog Ear Publishing **Domain-Driven Design (DDD)** is an approach to software development for complex businesses and other domains. DDD tackles that complexity by focusing the team's attention on knowledge of the domain, picking apart the most tricky, intricate problems with models, and shaping the software around those models. Easier said than done! The techniques of DDD help us approach this systematically. This reference gives a quick and authoritative summary of the key concepts of DDD. It is not meant as a learning introduction to the subject. Eric Evans' original book and a handful of others explain DDD in depth from different perspectives. On the other hand, we often need to scan a topic quickly or get the gist of a particular pattern. That is the purpose of this reference. It is complementary to the more discursive books. The starting point of this text was a set of excerpts from the original book by Eric Evans, *Domain-Driven-Design: Tackling Complexity in the Heart of Software*, 2004 - in particular, the pattern summaries, which were placed in the Creative Commons by Evans and the publisher, Pearson Education. In this reference, those original summaries have been updated and expanded with new content. The practice and understanding of DDD has not stood still over the past decade, and Evans has taken this chance to document some important refinements. Some of the patterns and definitions have been edited or rewritten by Evans to clarify the original intent. Three patterns have been added, describing concepts whose usefulness and importance has emerged in the intervening years. Also, the sequence and grouping of the topics has been changed significantly to better emphasize the core principles. This is an up-to-date, quick reference to DDD.

Terraform in Action

Simon and Schuster **Terraform in Action** shows you how to automate and scale infrastructure programmatically using the Terraform toolkit.

Summary In Terraform in Action you will learn: Cloud architecture with Terraform Terraform module sharing and the private module registry

Terraform security in a multitenant environment Strategies for performing blue/green deployments Refactoring for code maintenance and reusability

Running Terraform at scale Creating your own Terraform provider Using Terraform as a continuous development/continuous delivery platform

Terraform in Action introduces the infrastructure-as-code (IaC) model that lets you instantaneously create new components and respond efficiently to changes in demand. You'll use the Terraform automation tool to design and manage servers that can be provisioned, shared, changed, tested, and deployed with a single command. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Provision, deploy, scale, and clone your entire stack to the cloud at the touch of a button. In Terraform, you create a collection of simple declarative scripts that define and manage application infrastructure. This powerful infrastructure-as-code approach automates key tasks like versioning and testing for everything from low-level networking to cloud services. About the book Terraform in Action shows you how to automate and scale infrastructure programmatically using the Terraform toolkit. Using practical, relevant examples, you'll use Terraform to provision a Kubernetes cluster, deploy a multiplayer game, and configure other hands-on projects. As you progress to advanced techniques like zero-downtime deployments, you'll discover how to think in Terraform rather than just copying and pasting scripts. What's inside Cloud architecture with Terraform Terraform module sharing and the private module registry Terraform security in a multitenant environment Strategies for performing blue/green deployments About the reader For readers experienced with a major cloud platform such as AWS. Examples in JavaScript and Golang. About the author Scott Winkler is a DevOps engineer and a distinguished Terraform expert. He has spoken multiple times at HashiTalks and HashiConf, and was selected as a HashiCorp Ambassador and Core Contributor in 2020. Table of Contents PART 1 TERRAFORM BOOTCAMP 1 Getting started with Terraform 2 Life cycle of a Terraform resource 3 Functional programming 4 Deploying a multi-tiered web application in AWS PART 2 TERRAFORM IN THE WILD 5 Serverless made easy 6 Terraform with friends 7 CI/CD pipelines as code 8 A multi-cloud MMORPG PART 3 MASTERING TERRAFORM 9 Zero-downtime deployments 10 Testing and refactoring 11 Extending Terraform by writing a custom provider 12 Automating Terraform 13 Security and secrets management

MongoDB in Action

Manning Publications **This comprehensive guide book begins by explaining what makes MongoDB unique. A series of tutorials designed for MongoDB mastery then leads into detailed examples for leveraging MongoDB in e-commerce, social networking, analytics, and other common applications.**

Jewish Encyclopedia

A Descriptive Record of the History, Religion, Literature, and Customs of the Jewish People From the Earliest Times to the Present Day

Gnuplot in Action

Understanding data with graphs

Simon and Schuster Summary Gnuplot in Action, Second Edition is a major revision of this popular and authoritative guide for developers, engineers, and scientists who want to learn and use gnuplot effectively. Fully updated for gnuplot version 5, the book includes four pages of color illustrations and four bonus appendixes available in the eBook. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Gnuplot is an open-source graphics program that helps you analyze, interpret, and present numerical data. Available for Unix, Mac, and Windows, it is well-maintained, mature, and totally free. About the Book Gnuplot in Action, Second Edition is a major revision of this authoritative guide for developers, engineers, and scientists. The book starts with a tutorial introduction, followed by a systematic overview of gnuplot's core features and full coverage of gnuplot's advanced capabilities. Experienced readers will appreciate the discussion of gnuplot 5's features, including new plot types, improved text and color handling, and support for interactive, web-based display formats. The book concludes with chapters on graphical effects and general techniques for understanding data with graphs. It includes four pages of color illustrations. 3D graphics, false-color plots, heatmaps, and multivariate visualizations are covered in chapter-length appendixes available in the eBook. What's Inside Creating different types of graphs in detail Animations, scripting, batch operations Extensive discussion of terminals Updated to cover gnuplot version 5 About the Reader No prior experience with gnuplot is required. This book concentrates on practical applications of gnuplot relevant to users of all levels. About the Author Philipp K. Janert, PhD, is a programmer and scientist. He is the author of several books on data analysis and applied math and has been a gnuplot power user and developer for over 20 years. Table of Contents PART 1 GETTING STARTED Prelude: understanding data with gnuplot Tutorial: essential gnuplot The heart of the matter: the plot command PART 2

CREATING GRAPHS Managing data sets and files Practical matters: strings, loops, and history A catalog of styles Decorations: labels, arrows, and explanations All about axes PART 3 MASTERING TECHNICALITIES Color, style, and appearance Terminals and output formats Automation, scripting, and animation Beyond the defaults: workflow and styles PART 4 UNDERSTANDING DATA Basic techniques of graphical analysis Topics in graphical analysis Coda: understanding data with graphs

PowerShell in Depth

Simon and Schuster **Summary PowerShell in Depth, Second Edition is the go-to reference for administrators working with Windows PowerShell. Every major technique, technology, and tactic is carefully explained and demonstrated, providing a hands-on guide to almost everything an admin would do in the shell. Written by three experienced authors and PowerShell MVPs, this is the PowerShell book you'll keep next to your monitor—not on your bookshelf! Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Book A Windows admin using PowerShell every day may not have the time to search the net every time he or she hits a snag. Wouldn't it be great to have a team of seasoned PowerShell experts ready to answer even the toughest questions? That's what you get with this book. PowerShell in Depth, Second Edition is the go-to reference for administrators working with Windows PowerShell. Every major technique, technology, and tactic is carefully explained and demonstrated, providing a hands-on guide to almost everything an admin would do in the shell. Written by PowerShell MVPs Don Jones, Jeffrey Hicks, and Richard Siddaway, each valuable technique was developed and thoroughly tested, so you'll be able to consistently write production-quality, maintainable scripts while saving hours of time and effort. This book assumes you know the basics of PowerShell. What's Inside Automating tasks Packaging and deploying scripts Introduction to Desired State Configuration PowerShell security Covers PowerShell version 3 and later About the Authors Don Jones, Jeffrey Hicks, and Richard Siddaway are Microsoft MVPs, trainers, and administrators. Collectively, they've authored nearly three dozen books on PowerShell and Windows administration. Table of Contents PART 1 POWERSHELL FUNDAMENTALS Introduction PowerShell hosts Using the PowerShell help system The basics of PowerShell syntax Working with PSSnapins and modules Operators Working with objects The PowerShell pipeline Formatting PART 2 POWERSHELL MANAGEMENT PowerShell Remoting Background jobs and scheduling Working with credentials Regular expressions Working with HTML and XML data PSDrives and PSProviders Variables, arrays, hash tables, and script blocks PowerShell security Advanced PowerShell syntax PART 3 POWERSHELL SCRIPTING AND AUTOMATION PowerShell's scripting language Basic scripts and functions Creating objects for output Scope PowerShell workflows Advanced syntax**

for scripts and functions Script modules and manifest modules Custom formatting views Custom type extensions Data language and internationalization Writing help Error handling techniques Debugging tools and techniques Functions that work like cmdlets Tips and tricks for creating reports PART 4 ADVANCED POWERSHELL Working with the Component Object Model (COM) Working with .NET Framework objects Accessing databases Proxy functions Building a GUI WMI and CIM Working with the web Desired State Configuration

IText in Action

Creating and Manipulating PDF

Manning Publications Company Developers looking to enhance Web and other applications with dynamic PDF document generation and/or manipulation will find this book unique in content and readability.

Building Microservices with Spring Boot

This book is designed to give you the complete picture of how you can build microservices with Spring Boot. Existing book regarding microservice are helpful to grasp to concepts, but there are no practical examples of how to accomplish it. The objective of the book is to use Spring and Spring Boot to show practical approaches as well a reference guide to Spring Boot. The way we build software has changed dramatically. The word cloud is everywhere. Most software companies are either using available providers such as AWS, Joyent, Rackspace or trying to build their own private cloud. The tendency of building big massive software is also changing, now the trend is to build smaller software which does one thing and it does it well. It is called microservices, a small, discrete, isolated, stateless, lightweight application that can be deployed separately from other services that depend on it. The architectural style which refers to an approach to structuring a single software application as a group of small services, each running in its own process and communicating with lightweight mechanisms. Spring as a mature framework does provide most of the necessary modules to accomplish what is needed to build a microservice architecture. So as a developer you can add necessary modules, wire it via dependency injection and start using it without changing the context. With Spring, you can connect relational or NoSQL datastore, work with AMQP, build your authentication and authorization, use configuration management, circuit breakers, intelligent routing, etc. Most of the technologies you may need for developing microservices are provided via Spring. The book will cover topics such as essentials Spring

Boot, HTTP programming, Spring Cloud Config, Service Discovery, Client-Side Load Balancing, Distributed Messaging, Asynchronous HTTP programming, Routing, API Gateways, etc..

Windows Powershell In Action

John Wiley & Sons **Windows PowerShell in Action** was written by Bruce Payette, one of the founding members of the Windows PowerShell team, co-designer of the PowerShell language and the principal author of the PowerShell language implementation. This book is a tutorial for sysadmins and developers introducing the PowerShell language and its environment. It shows you how to build scripts and utilities to automate system tasks or create powerful system management tools to handle the day-to-day tasks that drive a Windows administrator's life. It's rich in interesting examples that will spark your imagination. The book covers batch scripting and string processing, COM, WMI, and even .NET and WinForms programming.

Welcome to PowerShell· The basics· Working with types· Operators and expressions· Advanced operators and variables· Flow control in scripts· Functions and scripts· Scriptblocks and objects· Errors, exceptions, and script debugging· Processing text, files, and XML· Getting fancy-.NET and WinForms· Windows objects: COM and WMI· Security, security, security

Reactive Design Patterns

Simon and Schuster **Summary Reactive Design Patterns** is a clearly written guide for building message-driven distributed systems that are resilient, responsive, and elastic. In this book you'll find patterns for messaging, flow control, resource management, and concurrency, along with practical issues like test-friendly designs. All patterns include concrete examples using Scala and Akka. Foreword by Jonas Bonér. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Modern web applications serve potentially vast numbers of users - and they need to keep working as servers fail and new ones come online, users overwhelm limited resources, and information is distributed globally. A Reactive application adjusts to partial failures and varying loads, remaining responsive in an ever-changing distributed environment. The secret is message-driven architecture - and design patterns to organize it. About the Book **Reactive Design Patterns** presents the principles, patterns, and best practices of Reactive application design. You'll learn how to keep one slow component from bogging down others with the Circuit Breaker pattern, how to shepherd a many-staged transaction to completion with the Saga pattern, how to divide datasets by Sharding, and more. You'll even see how to keep your source code readable and the system testable despite many potential interactions and points of failure. What's Inside The definitive guide to the Reactive Manifesto Patterns for flow control, delimited consistency, fault

tolerance, and much more Hard-won lessons about what doesn't work
Architectures that scale under tremendous load About the Reader Most
 examples use Scala, Java, and Akka. Readers should be familiar with
 distributed systems. About the Author Dr. Roland Kuhn led the Akka team
 at Lightbend and coauthored the Reactive Manifesto. Brian Hanafée and
 Jamie Allen are experienced distributed systems architects. Table of
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 management patterns Message flow patterns Flow control patterns State
 management and persistence patterns

Docker in Action

Simon and Schuster **Even small applications have dozens of components.**
Large applications may have thousands, which makes them challenging to
install, maintain, and remove. Docker bundles all application components
into a package called a container that keeps things tidy and helps manage
any dependencies on other applications or infrastructure. Docker in Action,
Second Edition teaches you the skills and knowledge you need to create,
deploy, and manage applications hosted in Docker containers. This
bestseller has been fully updated with new examples, best practices, and
entirely new chapters. You'll start with a clear explanation of the Docker
model and learn how to package applications in containers, including
techniques for testing and distributing applications. Purchase of the print
book includes a free eBook in PDF, Kindle, and ePub formats from Manning
Publications.

AspectJ in Action

Practical Aspect-oriented Programming

Manning Publications Company **Explains the concepts of aspect-oriented**
programming and the basics of the AspectJ language.

Spring Batch in Action

Simon and Schuster **Summary Spring Batch in Action is an in-depth guide to**
writing batch applications using Spring Batch. Written for developers who
have basic knowledge of Java and the Spring lightweight container, the

book provides both a best-practices approach to writing batch jobs and comprehensive coverage of the Spring Batch framework. About the Technology Even though running batch jobs is a common task, there's no standard way to write them. Spring Batch is a framework for writing batch applications in Java. It includes reusable components and a solid runtime environment, so you don't have to start a new project from scratch. And it uses Spring's familiar programming model to simplify configuration and implementation, so it'll be comfortably familiar to most Java developers. About the Book Spring Batch in Action is a thorough, in-depth guide to writing efficient batch applications. Starting with the basics, it discusses the best practices of batch jobs along with details of the Spring Batch framework. You'll learn by working through dozens of practical, reusable examples in key areas like monitoring, tuning, enterprise integration, and automated testing. No prior batch programming experience is required. Basic knowledge of Java and Spring is assumed. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. What's Inside Batch programming from the ground up Implementing data components Handling errors during batch processing Automating tedious tasks Table of Contents PART 1 BACKGROUND Introducing Spring Batch Spring Batch concepts PART 2 CORE SPRING BATCH Batch configuration Running batch jobs Reading data Writing data Processing data Implementing bulletproof jobs Transaction management PART 3 ADVANCED SPRING BATCH Controlling execution Enterprise integration Monitoring jobs Scaling and parallel processing Testing batch applications

Domain-Driven Design Quickly

Lulu.com **Domain Driven Design** is a vision and approach for dealing with highly complex domains that is based on making the domain itself the main focus of the project, and maintaining a software model that reflects a deep understanding of the domain. This book is a short, quickly-readable summary and introduction to the fundamentals of DDD; it does not introduce any new concepts; it attempts to concisely summarize the essence of what DDD is, drawing mostly Eric Evans' original book, as well other sources since published such as Jimmy Nilsson's *Applying Domain Driven Design*, and various DDD discussion forums. The main topics covered in the book include: Building Domain Knowledge, The Ubiquitous Language, Model Driven Design, Refactoring Toward Deeper Insight, and Preserving Model Integrity. Also included is an interview with Eric Evans on Domain Driven Design today.

Introduction to Classical Mechanics

Web Performance in Action

Building Fast Web Pages

Simon and Schuster **Summary** *Web Performance in Action* is your companion guide to making websites faster. You'll learn techniques that speed the delivery of your site's assets to the user, increase rendering speed, decrease the overall footprint of your site, as well as how to build a workflow that automates common optimization techniques. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Nifty features, hip design, and clever marketing are great, but your website will flop if visitors think it's slow. Network conditions can be unpredictable, and with today's sites being bigger than ever, you need to set yourself apart from the competition by focusing on speed. Achieving a high level of performance is a combination of front-end architecture choices, best practices, and some clever sleight-of-hand. This book will demystify all these topics for you. About the Book *Web Performance in Action* is your guide to making fast websites. Packed with "Aha!" moments and critical details, this book teaches you how to create performant websites the right way. You'll master optimal rendering techniques, tips for decreasing your site's footprint, and technologies like HTTP/2 that take your website's speed from merely adequate to seriously fast. Along the way, you'll learn how to create an automated workflow to accomplish common optimization tasks and speed up development in the process. What's Inside Foolproof performance-boosting techniques Optimizing images and fonts HTTP/2 and how it affects your optimization workflow About the Reader This book assumes that you're familiar with HTML, CSS, and JavaScript. Many examples make use of Git and Node.js. About the Author Jeremy Wagner is a professional front-end web developer with over ten years of experience. Foreword by Ethan Marcotte. Table of Contents Understanding web performance Using assessment tools Optimizing CSS Understanding critical CSS Making images responsive Going further with images Faster fonts Keeping JavaScript lean and fast Boosting performance with service workers Fine-tuning asset delivery Looking to the future with HTTP/2 Automating optimization with gulp

IronPython in Action

Simon and Schuster In 2005, Microsoft quietly announced an initiative to bring dynamic languages to the .NET platform. The starting point for this project was a .NET implementation of Python, dubbed IronPython. After a couple years of incubation, IronPython is ready for real-world use. It blends the simplicity, elegance, and dynamism of Python with the power of the

.NET framework. IronPython in Action offers a comprehensive, hands-on introduction to Microsoft's exciting new approach for programming the .NET framework. It approaches IronPython as a first class .NET language, fully integrated with the .NET environment, Visual Studio, and even the open-source Mono implementation. You'll learn how IronPython can be embedded as a ready-made scripting language into C# and VB.NET programs, used for writing full applications or for web development with ASP. Even better, you'll see how IronPython works in Silverlight for client-side web programming. IronPython opens up exciting new possibilities. Because it's a dynamic language, it permits programming paradigms not easily available in VB and C#. In this book, authors Michael Foord and Christian Muirhead explore the world of functional programming, live introspection, dynamic typing and duck typing , metaprogramming, and more. IronPython in Action explores these topics with examples, making use of the Python interactive console to explore the .NET framework with live objects. The expert authors provide a complete introduction for programmers to both the Python language and the power of the .NET framework. The book also shows how to extend IronPython with C#, extending C# and VB.NET applications with Python, using IronPython with .NET 3.0 and Powershell, IronPython as a Windows scripting tool, and much more. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

Introduction to Solid Mechanics

Prentice Hall **Rather than a rote "cookbook" approach to problem-solving, this book offers a rigorous treatment of the principles behind the practices, asking students to harness their sound foundation of theory when solving problems. A wealth of examples illustrate the meaning of the theory without simply offering recipes or maps for solving similar problems.**

Introduction to Circle Packing

The Theory of Discrete Analytic Functions

Cambridge University Press **Kenneth Stephenson introduces a new mathematical topic known as 'circle packing', taking the reader from first definitions to latest theory, computations and applications.**

CMIS and Apache Chemistry in

Action

Simon and Schuster **Summary CMIS and Apache Chemistry in Action** is a comprehensive guide to the CMIS standard and related ECM concepts, written by the authors of the standard. In it, you'll tackle hands-on examples for building applications on CMIS repositories from both the client and the server sides. You'll learn how to create new content-centric applications that install and run in any CMIS-compliant repository. About The Technology Content Management Interoperability Services (CMIS) is an OASIS standard for accessing content management systems. It specifies a vendor-and language-neutral way to interact with any compliant content repository. Apache Chemistry provides complete reference implementations of the CMIS standard with robust APIs for developers writing tools, applications, and servers. About This Book **CMIS and Apache Chemistry in Action** is a comprehensive guide to the CMIS standard and related ECM concepts. In it, you'll find clear teaching and instantly useful examples for building content-centric client and server-side applications that run against any CMIS-compliant repository. In fact, using the CMIS Workbench and the InMemory Repository from Apache Chemistry, you'll have running code talking to a real CMIS server by the end of chapter 1. This book requires some familiarity with content management systems and a standard programming language like Java or C#. No exposure to CMIS or Apache Chemistry is assumed. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. What's Inside The only CMIS book endorsed by OASIS Complete coverage of the CMIS 1.0 and 1.1 specifications Cookbook-style tutorials and real-world examples About the Authors Florian Müller, Jay Brown, and Jeff Potts are among the original authors, contributors, and leaders of Apache Chemistry and the OASIS CMIS specification. They continue to shape CMIS implementations at Alfresco, IBM, and SAP. Table of Contents PART 1 UNDERSTANDING CMIS Introducing CMIS Exploring the CMIS domain model Creating, updating, and deleting objects with CMIS CMIS metadata: types and properties Query PART 2 HANDS-ON CMIS CLIENT DEVELOPMENT Meet your new project: The Blend The Blend: read and query functionality The Blend: create, update, and delete functionality Using other client libraries Building mobile apps with CMIS PART 3 ADVANCED TOPICS CMIS bindings Security and control Performance Building a CMIS server

Grokking Deep Reinforcement Learning

Manning Publications **Grokking Deep Reinforcement Learning** uses engaging exercises to teach you how to build deep learning systems. This book combines annotated Python code with intuitive explanations to explore

DRL techniques. You'll see how algorithms function and learn to develop your own DRL agents using evaluative feedback. Summary We all learn through trial and error. We avoid the things that cause us to experience pain and failure. We embrace and build on the things that give us reward and success. This common pattern is the foundation of deep reinforcement learning: building machine learning systems that explore and learn based on the responses of the environment. Grokking Deep Reinforcement Learning introduces this powerful machine learning approach, using examples, illustrations, exercises, and crystal-clear teaching. You'll love the perfectly paced teaching and the clever, engaging writing style as you dig into this awesome exploration of reinforcement learning fundamentals, effective deep learning techniques, and practical applications in this emerging field. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology We learn by interacting with our environment, and the rewards or punishments we experience guide our future behavior. Deep reinforcement learning brings that same natural process to artificial intelligence, analyzing results to uncover the most efficient ways forward. DRL agents can improve marketing campaigns, predict stock performance, and beat grand masters in Go and chess. About the book Grokking Deep Reinforcement Learning uses engaging exercises to teach you how to build deep learning systems. This book combines annotated Python code with intuitive explanations to explore DRL techniques. You'll see how algorithms function and learn to develop your own DRL agents using evaluative feedback. What's inside An introduction to reinforcement learning DRL agents with human-like behaviors Applying DRL to complex situations About the reader For developers with basic deep learning experience. About the author Miguel Morales works on reinforcement learning at Lockheed Martin and is an instructor for the Georgia Institute of Technology's Reinforcement Learning and Decision Making course. Table of Contents 1 Introduction to deep reinforcement learning 2 Mathematical foundations of reinforcement learning 3 Balancing immediate and long-term goals 4 Balancing the gathering and use of information 5 Evaluating agents' behaviors 6 Improving agents' behaviors 7 Achieving goals more effectively and efficiently 8 Introduction to value-based deep reinforcement learning 9 More stable value-based methods 10 Sample-efficient value-based methods 11 Policy-gradient and actor-critic methods 12 Advanced actor-critic methods 13 Toward artificial general intelligence

Data Pipelines with Apache Airflow

Simon and Schuster **This book teaches you how to build and maintain effective data pipelines. You'll explore the most common usage patterns, including aggregating multiple data sources, connecting to and from data lakes, and cloud deployment. --**

JUnit in Action

Manning Publications "The definitive guide, not just for JUnit, but unit testing in general."---Tyson S. Maxwell, Raytheon --

Deep Learning with JavaScript

Neural networks in TensorFlow.js

Simon and Schuster **Summary** Deep learning has transformed the fields of computer vision, image processing, and natural language applications. Thanks to TensorFlow.js, now JavaScript developers can build deep learning apps without relying on Python or R. **Deep Learning with JavaScript** shows developers how they can bring DL technology to the web. Written by the main authors of the TensorFlow library, this new book provides fascinating use cases and in-depth instruction for deep learning apps in JavaScript in your browser or on Node. Foreword by Nikhil Thorat and Daniel Smilkov. **About the technology** Running deep learning applications in the browser or on Node-based backends opens up exciting possibilities for smart web applications. With the TensorFlow.js library, you build and train deep learning models with JavaScript. Offering uncompromising production-quality scalability, modularity, and responsiveness, TensorFlow.js really shines for its portability. Its models run anywhere JavaScript runs, pushing ML farther up the application stack. **About the book** In **Deep Learning with JavaScript**, you'll learn to use TensorFlow.js to build deep learning models that run directly in the browser. This fast-paced book, written by Google engineers, is practical, engaging, and easy to follow. Through diverse examples featuring text analysis, speech processing, image recognition, and self-learning game AI, you'll master all the basics of deep learning and explore advanced concepts, like retraining existing models for transfer learning and image generation. **What's inside** - Image and language processing in the browser - Tuning ML models with client-side data - Text and image creation with generative deep learning - Source code samples to test and modify **About the reader** For JavaScript programmers interested in deep learning. **About the author** Shangting Cai, Stanley Bileschi and Eric D. Nielsen are software engineers with experience on the Google Brain team, and were crucial to the development of the high-level API of TensorFlow.js. This book is based in part on the classic, *Deep Learning with Python* by François Chollet. **TOC:** PART 1 - MOTIVATION AND BASIC CONCEPTS 1 • Deep learning and JavaScript PART 2 - A GENTLE INTRODUCTION TO TENSORFLOW.JS 2 • Getting started: Simple linear regression in TensorFlow.js 3 • Adding nonlinearity: Beyond weighted sums 4 • Recognizing images and sounds using convnets 5 • Transfer learning: Reusing pretrained neural networks

PART 3 - ADVANCED DEEP LEARNING WITH TENSORFLOW.JS 6 • Working with data 7 • Visualizing data and models 8 • Underfitting, overfitting, and the universal workflow of machine learning 9 • Deep learning for sequences and text 10 • Generative deep learning 11 • Basics of deep reinforcement learning PART 4 - SUMMARY AND CLOSING WORDS 12 • Testing, optimizing, and deploying models 13 • Summary, conclusions, and beyond

SonarQube in Action

Simon and Schuster **Summary** SonarQube in Action shows developers how to use the SonarQube platform to help them continuously improve their source code. The book presents SonarQube's core Seven Axes of Quality: design/architecture, duplications, comments, unit tests, complexity, potential bugs, and coding rules. You'll find simple, easy-to-follow discussion and examples as you learn to integrate SonarQube into your development process. About the Technology SonarQube is a powerful open source tool for continuous inspection, a process that makes code quality analysis and reporting an integral part of the development lifecycle. Its unique dashboards, rule-based defect analysis, and tight build integration result in improved code quality without disruption to developer workflow. It supports many languages, including Java, C, C++, C#, PHP, and JavaScript. About the Book SonarQube in Action teaches you how to effectively use SonarQube following the continuous inspection model. This practical book systematically explores SonarQube's core Seven Axes of Quality (design, duplications, comments, unit tests, complexity, potential bugs, and coding rules). With well-chosen examples, it helps you learn to use SonarQube's review functionality and IDE integration to implement continuous inspection best practices in your own quality management process. The book's Java-based examples translate easily to other development languages. No prior experience with SonarQube or continuous delivery practice is assumed Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. What's Inside Gather meaningful quality metrics Integrate with Ant, Maven, and Jenkins Write your own plugins Master the art of continuous inspection About the Authors Ann Campbell and Patroklos Papapetrou are experienced developers and team leaders. Both actively contribute to the SonarQube community. Table of Contents **PART 1 WHAT THE NUMBERS ARE TELLING YOU** An introduction to SonarQube Issues and coding standards Ensuring that your code is doing things right Working with duplicate code Optimizing source code documentation Keeping your source code files elegant Improving your application design **PART 2 SETTling IN WITH SONARQUBE** Planning a strategy and expanding your insight Continuous Inspection with SonarQube Letting SonarQube drive code reviews IDE integration **PART 3 ADMINISTERING AND EXTENDING** Security: users, groups, and roles Rule profile administration Making SonarQube fit your

needs Managing your projects Writing your own plugins

FERC Form No. 6, Annual Report of Oil Pipeline Companies

White Heat Cold Logic

British Computer Art 1960-1980

Mit Press "In this heroic period of computer art, artists were required to build their own machines, collaborate closely with computer scientists, and learn difficult computer languages. White Heat Cold Logic's chapters, many written by computer art pioneers themselves, describe the influence of cybernetics, with its emphasis on process and interactivity; the connections to the constructivist movement; and the importance of work done in such different venues as commercial animation, fine art schools, and polytechnics."--Jaquette.

A Complete Concordance to Shakespeare

Springer A complete concordance or verbal index to words, phrases and passages in the dramatic works of Shakespeare. There is also a supplementary concordance to the poems. This is an essential reference work for all students and readers of Shakespeare.

Using the TI-83 Plus/TI-84 Plus

Manning Publications Summary Using the TI-83 Plus/TI-84 Plus is a hands-on guide to these powerful graphing calculators. This easy-to-follow book includes terrific tutorials and plenty of exercises and examples that let you learn by doing. It starts by giving you a hands-on orientation to the calculators so you'll be comfortable with the screens, buttons, and the special vocabulary they use. Then, you'll start exploring key features while you tackle problems just like the ones you'll see in your math and sciences classes. About this Book With so many features and functions, the TI-83 Plus/TI-84 Plus graphing calculators can be a little intimidating. This book turns the tables and puts you in control! In it, you'll find terrific tutorials that guide you through the most important techniques, dozens of examples and exercises that let you learn by doing, and well-designed reference materials so you can find the answers to your questions fast. Using the TI-83 Plus/TI-84 Plus starts by making you comfortable with these powerful

calculator' screens, buttons, and special vocabulary. Then, you'll explore key features while you tackle problems just like the ones you'll see in your math and sciences classes. Written for anyone who wants to use the TI-83 Plus/TI-84 Plus. No advanced knowledge of math and science is required. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. What's Inside Get up and running with your calculator fast! Lots of examples Special tips for SAT and ACT math Covers the color-screen TI-84 Plus C Silver Edition About the Author Christopher Mitchell is a teacher, PhD candidate, and recognized leader in the calculator enthusiast community. You'll find Christopher (aka Kerm Martian) and his cadre of calculator experts answering questions and sharing advice on his website, cemetechnet. He is also the author of Manning's Programming the TI-83 Plus/TI-84 Plus. Table of Contents PART 1 BASICS AND ALGEBRA ON THE TI-83 PLUS/TI-84 PLUS What can your calculator do? Get started with your calculator Basic graphing Variables, matrices, and lists PART 2 PRECALCULUS AND CALCULUS Expanding your graphing skills Precalculus and your calculator Calculus on the TI-83 Plus/TI-84 Plus PART 3 STATISTICS, PROBABILITY, AND FINANCE Calculating and plotting statistics Working with probability and distributions Financial tools PART 4 GOING FURTHER WITH THE TI-83 PLUS/TI-84 PLUS Turbocharging math with programming The TI-84 Plus C Silver Edition Now what?

Hadoop in Action

Simon and Schuster **Hadoop in Action** teaches readers how to use Hadoop and write MapReduce programs. The intended readers are programmers, architects, and project managers who have to process large amounts of data offline. Hadoop in Action will lead the reader from obtaining a copy of Hadoop to setting it up in a cluster and writing data analytic programs. The book begins by making the basic idea of Hadoop and MapReduce easier to grasp by applying the default Hadoop installation to a few easy-to-follow tasks, such as analyzing changes in word frequency across a body of documents. The book continues through the basic concepts of MapReduce applications developed using Hadoop, including a close look at framework components, use of Hadoop for a variety of data analysis tasks, and numerous examples of Hadoop in action. Hadoop in Action will explain how to use Hadoop and present design patterns and practices of programming MapReduce. MapReduce is a complex idea both conceptually and in its implementation, and Hadoop users are challenged to learn all the knobs and levers for running Hadoop. This book takes you beyond the mechanics of running Hadoop, teaching you to write meaningful programs in a MapReduce framework. This book assumes the reader will have a basic familiarity with Java, as most code examples will be written in Java. Familiarity with basic statistical concepts (e.g. histogram, correlation) will help the reader appreciate the more advanced data processing examples.

Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.