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KEY=STORYBOARDS - RAIDEN KOCH

STAR WARS STORYBOARDS

THE ORIGINAL TRILOGY

Harry N. Abrams Showcases the conceptual storyboards for Episodes IV, V, and VI, which are accompanied by excerpts from the shooting scripts, providing insight into how these storyboards helped contribute to the original trilogy.

THE UNSEEN ART OF HOLLYWOOD

A RETROSPECTIVE OF FILM STORYBOARDS

Comic book and storyboard artist Trevor Goring, together with Joyce Goring, detail the history of film storyboards. This important and long-neglected art is now given its due with this comprehensive history of the art of film storyboards. Featuring a genre-by-genre discussion of over one-hundred great films and their storyboards, this visual tour features a full range of classic and contemporary films with examples of how directors utilize storyboards in the creation of their films.

STAR WARS ART: CONCEPT

Harry N. Abrams Features the artwork that helped bring the Star Wars saga to life, featuring pre-production drawings and paintings from the Original Trilogy, the Prequel Trilogy, the TV shows, and the video games.

THE MAKING OF STAR WARS

THE DEFINITIVE STORY BEHIND THE ORIGINAL FILM

Random House George Lucas spent nearly ten years bringing his dream project to life: a ground-breaking space fantasy movie. Its original title: The Star Wars. The rest is history. Yet its production is a story as entertaining and exciting as the movie itself. Now, recounted in the words of those who were there, it is finally being told, for the first time. Between 1975 and 1978, over fifty interviews were conducted with key members of cast and crew - George Lucas, Mark Hamill, Harrison Ford, Carrie Fisher, Anthony Daniels, composer John Williams, legendary production designer John Barry amongst many others. Remarkably, these candid and revelatory interviews have sat, undisturbed, in the Lucasfilm Archives for three decades. Until now. Using his unprecedented access to the archives and this treasure trove of never-before-published 'lost' interviews, photographs, production notes, factoids and anecdotes, J.W. Rinzler hurtles back in time for a definitive look at the genesis of a cinematic legend. A true story of human endeavour and creativity, The Making of Star Wars reveals exactly what it took to produce one of the most outstanding and innovative films of all time.

THE ART OF THE STORYBOARD

A FILMMAKER'S INTRODUCTION

Taylor & Francis Communicate your vision, tell your story and plan major scenes with simple, effective storyboarding techniques. Using sketches of shots from classic films, from silents to the present day, John Hart leads you through the history and evolution of this craft to help you get to grips with translating your vision onto paper, from the rough sketch to the finished storyboard. More than 150 illustrations from the author's and other storyboard artists' work illuminate the text throughout to help you master the essential components of storyboarding, such as framing, placement of figures, and camera angles. Level: Novice

THE ART OF MOVIE STORYBOARDS

VISUALISING THE ACTION OF THE WORLD'S GREATEST FILMS

Hachette UK The unsung heroes of film, storyboard artists are the first to give vision to a screenplay, translating words on the page into shots for the screen. Their work is a unique art form in itself. Many storyboards are beautiful in their own right, but ultimately the skill of the artist lies in their visual communication of a script, with multiple factors to consider: composition, movement, camera angles, special effects, and the rhythm and pacing of a scene. The Art of Movie Storyboards celebrates this art, showcasing a vast collection of storyboards in a range of styles, and including some of cinema's greatest moments. The collection includes the work of pioneers such as William Cameron Menzies (*Gone with the Wind*) and Saul Bass (*Psycho*, *Spartacus*), as well as contemporaries such

as Raúl Monge (Pan's Labyrinth) and Jane Clark (Harry Potter and the Goblet of Fire). Many are seen here for the first time, and all are accompanied by insights into the films featured, their directors, and, of course, the storyboard artists.

STAR WARS

THE SCRIPTS

Illustrated with artworks, storyboards and posters, this book contains the scripts of the Star Wars films.

THE MAKING OF STAR WARS (ENHANCED EDITION)

Ballantine Group This enhanced eBook transforms *The Making of Star Wars* into an immersive multimedia experience worthy of the original film. It features exclusive content pulled from the Lucasfilm archives by author J. W. Rinzler: • 26 minutes of rare behind-the-scenes video* • 29 minutes of rare audio interviews with the cast and crew • New bonus photos and artwork not found in the print edition After the 1973 success of *American Graffiti*, filmmaker George Lucas made the fateful decision to pursue a longtime dream project: a space fantasy movie unlike any ever produced. Lucas envisioned a swashbuckling SF saga inspired by the *Flash Gordon* serials, classic American westerns, the epic cinema of Japanese auteur Akira Kurosawa, and mythological heroes. Its original title: *The Star Wars*. The rest is history, and how it was made is a story as entertaining and exciting as the movie that has enthralled millions for more than thirty years—a story that has never been told as it was meant to be. Until now. Using his unprecedented access to the Lucasfilm Archives and its trove of “lost” interviews, photos, production notes, factoids, and anecdotes, Star Wars scholar J. W. Rinzler hurtles readers back in time for a one-of-a-kind behind-the-scenes look at the nearly decade-long quest of George Lucas and his key collaborators to make the “little” movie that became a phenomenon. It’s all here: • the evolution of the now-classic story and characters—including “Annikin Starkiller” and “a huge green-skinned monster with no nose and large gills” named Han Solo • excerpts from George Lucas’s numerous, ever-morphing script drafts • the birth of Industrial Light & Magic, the special-effects company that revolutionized Hollywood filmmaking • the studio-hopping and budget battles that nearly scuttled the entire project • the director’s early casting saga, which might have led to a film spoken mostly in Japanese—including the intensive auditions that won the cast members their roles and made them legends • the grueling, nearly catastrophic location shoot in Tunisia and the subsequent breakneck dash at Elstree Studios in London • the who’s who of young film rebels who pitched in to help—including Francis Ford Coppola, Steven Spielberg, and Brian DePalma But perhaps most exciting, and rarest of all, are the interviews conducted before and during production and immediately after the release of *Star Wars*—in which George Lucas, Mark Hamill, Harrison Ford, Carrie Fisher, Sir Alec Guinness, Anthony Daniels, composer John Williams, effects masters Dennis Muren, Richard Edlund, and John Dykstra, Phil Tippett, Rick Baker, legendary production designer John Barry, and a host of others share their fascinating tales from the trenches and candid opinions of the film that would ultimately change their lives. No matter how you view the spectrum of this phenomenon, *The Making of Star Wars* stands as a crucial document—rich in fascination and revelation—of a genuine cinematic and cultural touchstone. *Video may not play on all readers. Please check your user manual for details.

BLADE RUNNER 2049: THE STORYBOARDS

Titan Books (US, CA) *Blade Runner 2049: The Storyboards* is the only book presenting all of the storyboards from the film. In 1982, film audiences experienced a bold new depiction of the future with the ground-breaking *Blade Runner*, which was fundamental in establishing the still-vibrant Cyberpunk movement. With the critically acclaimed *Blade Runner 2049*, director Denis Villeneuve further explored that unique “future noir” world, this time following a young blade runner whose discovery of a long-buried secret leads him to track down former blade runner Rick Deckard—the protagonist of the first film—who’s been missing for some thirty years. *Blade Runner 2049: The Storyboards* is a celebration of the rarely-seen artwork that was key in building the harsh, yet strangely beautiful, environments in the film. This remarkable book presents a fresh look at *Blade Runner 2049*, including scenes that were later altered or cut out entirely, along with new, in-context commentary from storyboard artists Sam Hudecki and Darryl Henley throughout.

RETURN OF THE JEDI PORTFOLIO

Twenty-one specially commissioned production paintings reproduce—in full color—diverse scenes and sets from “Return of the Jedi”

THE MAKING OF STAR WARS: RETURN OF THE JEDI (ENHANCED EDITION)

Ballantine Group This enhanced eBook transforms *The Making of Star Wars: Return of the Jedi* into an immersive multimedia experience worthy of the original film. It features exclusive content pulled from the Lucasfilm archives by author J. W. Rinzler: • 27 minutes of rare behind-the-scenes video* • 20 minutes of rare audio interviews with the cast and crew • New bonus photos and artwork not found in the print edition Just as *Star Wars: Episode VI Return of the Jedi* completed the most successful cinematic trilogy of its generation, perhaps of all time, this splendid thirtieth-anniversary tribute completes New York Times bestselling author J. W. Rinzler’s trio of fascinating behind-the-scenes books celebrating George Lucas’s classic films. Once again, the author’s unprecedented access to the formidable Lucasfilm Archives has yielded a mother lode of extremely informative, vastly entertaining, and often unexpected stories, anecdotes, recollections, and revelations straight from the closely guarded set of a big-screen blockbuster in the making. Brimming with previously unpublished photos, production artwork, script excerpts, exclusive intel, vintage on-set interviews, and present-day commentary, *The Making of Star Wars: Return of the Jedi* chronicles “how George Lucas and his crew of extroverted artists, misfits, and expert craftspeople roused themselves to great heights for a third time” to create the next unforgettable chapter in one of the most beloved sagas of all time. Get up close to the action and feel like a studio insider as • creator George Lucas, Oscar-nominated screenwriter Lawrence Kasdan, and director Richard Marquand huddle in a script conference to debate the destinies of iconic *Star Wars* characters, as well as plot twists and turns for the epic final showdown between the Rebel Alliance and the Empire • artists and craftspeople at the groundbreaking Industrial Light & Magic facility top their own revolutionary innovations—despite the infamous Black Friday—with boundary-pushing new analog visual effects • a crack team of sculptors, puppeteers, actors, and

“monster-makers” bring Jabba the Hutt and his cohorts to startling, slobbering life from the inside out • a who’s who of heavyweight directors—from such films as Superman, Gremlins, Halloween, Dune, Scanners, and Time Bandits—are considered for the coveted job of bringing a new Star Wars adventure to the silver screen • actors and crew race to the finish line at Elstree Studios, in a fiery desert, and beneath the trees of a dense redwood forest—before money runs out—to answer the questions that audiences had waited three years to find out: Is Darth Vader really Luke’s father, who is the “other”—and who or what is the Emperor? Star Wars’ stars from both sides of the camera—including Mark Hamill, Harrison Ford, Carrie Fisher, Anthony Daniels, Peter Mayhew, David Prowse, Alec Guinness, director Richard Marquand, producer Howard Kazanjian, Ralph McQuarrie, Joe Johnston, Dennis Muren, Phil Tippett, and mastermind George Lucas—weigh in with candid insights on everything from technical challenges, character design, Ewoks, the Empire’s galactic city planet, and the ultimate challenge of bringing the phenomenal space fantasy to a dramatic close. *The Making of Star Wars: Return of the Jedi* gives a spectacular subject its just due, with more than five hundred images and many, many new interviews. *Video may not play on all readers. Please check your user manual for details.

GAME OF THRONES

THE STORYBOARDS

Voyager Go behind the scenes of HBO's global television phenomenon with *Game of Thrones: The Storyboards* - an official collection featuring striking storyboard art. Go behind the scenes of HBO's global television phenomenon with *Game of Thrones: The Storyboards* - an official collection featuring striking storyboard art. In this exceptional art collection, *Game of Thrones* storyboard artist William Simpson shares the brilliant work that is an integral part of assembling each episode of the award-winning series. This gorgeous book features a unique behind-the-scenes look into pivotal moments and early conceptual art from *Game of Thrones*. Curated from Simpson's extensive archive, this revealing collection represents the exemplary artistic development involved in one of the most visually dynamic shows on television. *Game of Thrones: The Storyboards* is the definitive compendium of storyboards for this hit series and captures the impressive scope of its rich development and artistry. This unique collection is housed in a finely crafted, deluxe slipcase and is a must-have for all fans of this breathtaking show.

THE PSYCHOSOCIAL IMPLICATIONS OF DISNEY MOVIES

MDPI In this volume of 15 articles, contributors from a wide range of disciplines present their analyses of Disney movies and Disney music, which are mainstays of popular culture. The power of the Disney brand has heightened the need for academics to question whether Disney’s films and music function as a tool of the Western elite that shapes the views of those less empowered. Given its global reach, how the Walt Disney Company handles the role of race, gender, and sexuality in social structural inequality merits serious reflection according to a number of the articles in the volume. On the other hand, other authors argue that Disney productions can help individuals cope with difficult situations or embrace progressive thinking. The different approaches to the assessment of Disney films as cultural artifacts also vary according to the theoretical perspectives guiding the interpretation of both overt and latent symbolic meaning in the movies. The authors of the 15 articles encourage readers to engage with the material, showcasing a variety of views about the good, the bad, and the best way forward.

THE ART OF THE STORYBOARD

STORYBOARDING FOR FILM, TV, AND ANIMATION

Butterworth-Heinemann The Art of the Storyboard shows beginners how to conceptualize and render the drawings that will communicate continuity to the cinematographer, set designer, and special effects supervisor, or to create the skeletal outline around which an animated program is developed. Using sketches of shots from classic films, from silents to the present, The Art of the Storyboard covers the history and evolution of this craft and discusses the essentials of translating one's vision onto paper, from the rough sketch to the finished storyboard. Over 100 illustrations from the author's and other storyboard artists' work illuminate the text throughout. Exercises at the end of each chapter help students to develop essential drawing and visualizing skills. The Art of the Storyboard teaches basic drawing techniques and illustrates the use of perspective, light and shade, and depth of field needed in order to render the human figure in motion. In this book students are introduced to essential components of storyboarding, such as framing, placement of figures, and use of camera angles -the only book on storyboarding for media

THE STAR WARS ARCHIVES. 1977-1983 - 40TH ANNIVERSARY EDITION

Taschen Star Wars exploded onto our cinema screens in 1977, and the world has not been the same since. In this book, George Lucas guides us through the original trilogy like never before, recounting the inspirations, experiences, and stories that created a modern monomyth. Complete with script pages, concept art, storyboards, on-set photography, and more.

STAR WARS : THE ORIGINAL TRILOGY

A GRAPHIC NOVEL

A LONG TIME AGO IN A GALAXY FAR, FAR AWAY...EVERYONE'S FAVORITE TALE of good versus evil takes on a whole new look in this graphic novel! Join Luke Skywalker, Han Solo, Princess Leia, Darth Vader, and the rest of the heroes and villains from a galaxy far, far away in this graphic novel collection that retells the original three Star Wars films: *A New Hope*, *The Empire Strikes Back*, and *Return of the Jedi*. You'll experience the saga in a way you never have before!.

THE CINEMA OF GEORGE LUCAS

Harry N Abrams Incorporated Citing the filmmaker's contributions to the movie industry since the inception of the Star Wars series, a

tribute to Lucas's vision draws on interviews and the Lucasfilm archives to survey some of his most significant achievements.

THE MAKING OF STAR WARS: THE EMPIRE STRIKES BACK (ENHANCED EDITION)

Ballantine Group This enhanced eBook transforms *The Making of Star Wars: The Empire Strikes Back* into an immersive multimedia experience worthy of the original film. It features exclusive content pulled from the Lucasfilm archives by author J. W. Rinzler: • 28 minutes of rare behind-the-scenes video* • 29 minutes of rare audio interviews with the cast and crew • New bonus photos and artwork not found in the print edition In this lavish thirtieth-anniversary tribute to the blockbuster film *Star Wars: Episode V The Empire Strikes Back*, New York Times bestselling author J. W. Rinzler draws back the curtain to reveal the intense drama and magnificent wizardry behind the hit movie—arguably the fan favorite of the *Star Wars* Saga. Following his *The Making of Star Wars*, the author has once again made use of his unlimited access to the Lucasfilm Archives and its hidden treasures of interviews, photos, artwork, and production mementos. The result is a comprehensive behind-the-scenes, up-close-and-personal look at the trials and triumphs, risks and close calls, inspiration, perspiration, and imagination that went into every facet of this cinematic masterpiece. Here's the inside scoop on: • the evolution of the script, from story conference and treatment to fifth draft, as conceived, written, and rewritten by George Lucas, famed science-fiction author Leigh Brackett, and screenwriter Lawrence Kasdan • the development of new key characters, including roguish hero Lando Calrissian, sinister bounty hunter Boba Fett, and iconic Jedi Master Yoda • the challenges of shooting the epic ice planet battle in the frozen reaches of Norway and of conjuring up convincing creatures and craft—from tauntauns and snowspeeders to Imperial walkers • the construction of a life-sized Millennium Falcon and the swamp planet Dagobah inside a specially built soundstage in Elstree Studios • the technique behind master Muppeteer Frank Oz's breathing life into the breakthrough character Yoda • the creation of the new, improved Industrial Light & Magic visual effects facility and the founding of the now-legendary Skywalker Ranch In addition, of course, are rare on-the-scene interviews with all the major players: actors Mark Hamill, Harrison Ford, Carrie Fisher, Billy Dee Williams, Anthony Daniels, Peter Mayhew, and David Prowse; director Irvin Kershner; producer Gary Kurtz; effects specialists Richard Edlund, Dennis Muren, Ken Ralston, and Phil Tippett; composer John Williams; and many others. Punctuating the epic account is a bounty of drawings, storyboards, and paintings by Ralph McQuarrie, Joe Johnston, and Ivor Beddoes, along with classic and rare production photos. An added bonus is a Foreword by acclaimed director Ridley Scott. *The Making of Star Wars: The Empire Strikes Back* is a fittingly glorious celebration of an undisputed space-fantasy movie milestone. Search your feelings, you know it to be true. *Video may not play on all readers. Please check your user manual for details.

STAR WARS: THE MAKING OF EPISODE I - THE PHANTOM MENACE

THE STAR WARS ARCHIVES

PROPS, COSTUMES, MODELS AND ARTWORK FROM STAR WARS

Virgin Books Limited George Lucas has produced some of the most popular movies ever, including the *Star Wars* and *Indiana Jones* trilogies. The *Star Wars* phenomenon has grown into an international, multi-million dollar business, with bestselling licensed novels and computer games. This book features a tour of Lucasfilm Archives' collection of costumes, props, puppets, models and matte paintings used in the making of these films. The reader can see for themselves how the science fiction classic that spawned a world-wide industry was created.

STAR WARS: THE CONCEPT ART OF RALPH MCQUARRIE MINI BOOK

Insight Editions Explore the evocative *Star Wars* concept art of legendary artist Ralph McQuarrie in this miniature art book. Hold a galaxy of legendary designs in the palm of your hand with *Star Wars: The Concept Art of Ralph McQuarrie Mini Book*. Featuring over 100 stunning concept images from the original *Star Wars* trilogy as well as the many books and publications inspired by the *Star Wars* galaxy, this mini book is bound together at a readable pocket-book size and is the perfect collectible item for *Star Wars* fans of all ages.

STORYBOARDS: MOTION IN ART

Taylor & Francis Among the most useful tools in the production of any TV show or film is the storyboard, which is the visual blueprint of a project before it is shot. The director's vision is illustrated in the manner of a comic strip and handed on to the crew for purposes of budgeting, design, and communication. *Storyboards: Motion in Art 3/e* is an in depth look at the production and business of storyboards. Using exercises, real-life examples of working in the entertainment industry, interviews with people in the industry, and sample storyboard drawing, this book will teach you how to : * Develop and Improve your boards * Work with directors * Develop your resume and your portfolio * Market your talent * Create and improve a storyboard using computers Packed full of practical industry information and examples, this book will help the reader improve their skills to either land their first assignment or advance their career.

THE GIRL WHO DANCED WITH DEATH (COMPLETE COLLECTION)

MILLENNIUM SAGA

Titan Comics p.p1 {margin: 0.0px 0.0px 0.0px 0.0px; font: 12.0px Calibri} p.p2 {margin: 0.0px 0.0px 0.0px 0.0px; font: 12.0px Calibri; min-height: 14.0px} "I'm not going to be able to do this alone." Lisbeth Salander had hoped the defeat of her father, the leader of a sex abuse ring that wracked the country, would bring about a new peace for Sweden and her life. But political tensions are high across the country, and Lisbeth and Mikael Blomkvist soon find themselves thrown together against the world. From Runberg and Ortega comes an all-new original story based on the bestselling novel series by Stieg Larsson. Collects *Millennium: The Girl Who Danced With Death* #1-3.

THE ART OF STAR WARS

Del Rey A NEW HOPE was part of the original title of the movie that became STAR WARS, the ultimate movie entertainment experience of the 1970s that lives on as one of the most-loved movies of all time. THE ART OF STAR WARS: A NEW HOPE contains the complete script by George Lucas of the first movie, beautifully illustrated with the movie's fantastic works of art. In this unique compilation of all the imagination and beauty that went into the beginning of the film trilogy, the magic of STAR WARS lives on.

MOVIE STORYBOARDS

THE ART OF VISUALIZING SCREENPLAYS

Chronicle Books *Movie Storyboards* showcases a collection of storyboards in a range of styles, including some of cinema's greatest moments and spanning decades of film history. This collection includes the work of pioneers such as William Cameron Menzies (*Gone With the Wind*), Saul Bass (*Psycho*, *Spartacus*), and Salvador Dalí (*Spellbound*), as well as contemporaries such as Raúl Monge (*Pan's Labyrinth*) and Jane Clark (*Harry Potter and the Goblet of Fire*). Many are seen here for the first time, and all are accompanied by insights into the movies featured, their directors, and, of course, the storyboard artists. The unsung heroes of film, storyboard artists are the first to give vision to a screenplay, translating words on the page into shots for the screen. Artists consider composition, movement, camera angles, special effects, and pacing while creating these beautifully illustrated sequences for films we now know and love. This book includes innovative artists and never before published storyboards from decades of film history, starting from *Gone with the Wind* in 1935. Films include: *A Farewell to Arms* (1957) *The Adventures of Baron Munchausen* (1988) *Amélie* (2001) *Animal Farm* (1954) *Anna Karenina* (2012) *Apocalypse Now* (1979) *The Big Sleep* (1946) *The Birds* (1963) *The Boy Friend* (1971) *Brazil* (1985) *Caravaggio* (1986) *The Chronicles of Narnia: The Voyage of the Dawn Treader* (2010) *Cold Mountain* (2003) *The Crow* (1994) *Gladiator* (2000) *Gone With the Wine* (1939) *Harry Potter and the Goblet of Fire* (2005) *The Inn of the Sixth Happiness* (1958) *The Invisible Woman* (2013) *Land of the Dead* (2005) *Lawrence of Arabia* (1962) *The Longest Day* (1962) *Love and Let Love* (2014) *The Magnificent Ambersons* (1942) *Man Hunt* (1941) *Oldboy* (2003) *Pan's Labyrinth* (2006) *Panther Panchali* (1955) *Psycho* (1960) *Raging Bull* (1980) *Raiders of the Lost Ark* (1981) *Rain Man* (1988) *Ran* (1985) *Rebel Without a Cause* (1955) *The Red Shoes* (1948) *Spartacus* (1960) *Spellbound* (1945) *Star Wars* (1977) *To Kill a Mockingbird* (1962) *West Side Story* (1961) *Who Framed Roger Rabbit* (1988) *Who's Afraid of Virginia Woolf?* (1966) *The Wrong Trousers* (1993)

THE STAR WARS TRILOGY

Lucasbooks A twenty-fifth anniversary edition brings together the original, complete "Star Wars" novels in a single volume that includes "Star Wars : a New Hope," "The Empire Strikes Back," and "Return of the Jedi."

THE ART OF THE MATRIX

Newmarket Pictorial Moviebooks A pre-production archive of the artwork and conceptual drawings prepared for the production of "The Matrix" offers storyboards, interviews with the artists and other participants, and other commentary, along with the script.

THE MAKING OF STAR WARS, REVENGE OF THE SITH

Lucas Books An insider's tour of the making of the latest Star Wars film provides photographs from the Lucasfilm archives, portraits of its actors and creators, and a behind-the-scenes look at everything from set designs to character development to special effects magic. Simultaneous. 40,000 first printing.

THE ART OF

ABRAMS An upcoming book to be published by Abrams Books.

STORYBOARD NOTEBOOK: 16:9 INDUSTRY STANDARD 8.5X11 MATTE BLACK 4-PANEL STORYBOARD SKETCHBOOK FOR FILMMAKERS & ANIMATORS

Storyboarding A perfect tool for filmmakers & animators of all stages of their career, and ages. FEATURES - 8.5x11" dimensions - 100 pages - Simple black matte cover - 4 Panels per page - Scene, Shot & Number area - 16:9 Frame ratio - Space for notes/dialogue cues - Blank lined pages for brainstorming - Numbered pages - Table of Contents

STORMDANCER

Pan Macmillan Griffins are supposed to be extinct. So when Yukiko and her warrior father are sent to capture one for the Shogun, they fear that their lives are over. Everyone knows what happens to those who fail him. But the mission proves less impossible and more deadly than anyone expects.

PARASITE

A GRAPHIC NOVEL IN STORYBOARDS

Grand Central Publishing Discover the illustrations that inspired the historic, OSCAR®-winning film's every shot in this graphic novel drawn by Director Bong Joon Ho himself. So metaphorical: With hundreds of mesmerizing illustrations, *Parasite: A Graphic Novel in Storyboards* is a behind-the-scenes glimpse at the making of one of the best films in years and a brand-new way to experience a global phenomenon. As part of his unique creative process, Director Bong Joon Ho storyboarded each shot of *PARASITE* prior to the filming of every scene. Accompanied by the film's dialogue, the storyboards he drew capture the story in its entirety and inspired the composition of the film's every frame and scene. Director Bong has also written a foreword and provided early concept drawings and

photos from the set, which take the reader even deeper into the vision that gave rise to this stunning cinematic achievement. Director Bong's illustrations share the illuminating power of his writing and directing. The result is a gorgeous, riveting read and a fresh look at the vertiginous delights and surprises of Bong Joon Ho's deeply affecting, genre-defying story.

RETURN OF THE JEDI SKETCHBOOK

A selection of production sketches depicting the sets, hardware, and creatures appearing in "Return of the Jedi" reflects the evolution of new vehicles, landscapes, and characters

STAR WARS STORMTROOPERS

BEYOND THE ARMOR

HarperCollins Foreword by John Boyega Just in time for the next blockbuster, *Star Wars: The Last Jedi*, this unique and beautifully designed compendium with removable features traces one of the franchise's most iconic characters—the stormtrooper—from initial development through all nine *Star Wars* movies to their many iterations in TV, comics, videogames, novels, and pop-culture. *Star Wars: A New Hope*, the very first installment in the beloved science-fiction series, introduced the Imperial stormtroopers—the army of the fearsome and tyrannical Galactic Empire. Charged with establishing Imperial authority and suppressing resistance, these terrifying, faceless, well-disciplined soldiers in white have become a universal symbol of oppression. *Star Wars Stormtroopers* explores these striking warriors and their evolution in depth for the first time. Ryder Windham and Adam Bray trace the roots of their creation and design, and explore how these elite troops from a galaxy far, far away have been depicted in movies, cartoons, comics, novels, and merchandizing. Filled with photographs, illustrations, story boards, and other artwork, this lavish officially licensed book comes complete with removable features, including posters, stickers, replica memorabilia and more, making it an essential keepsake for every *Star Wars* fan, as well as military, design, and film aficionados.

THE STAR WARS ARCHIVES, 1977-1983

Star Wars exploded onto our cinema screens in 1977, and the world has not been the same since. Made in close collaboration with George Lucas and Lucasfilm, this XXL-sized tome gathers script pages, production documents, concept art, storyboards, on-set photography, stills, and posters to present a definitive exploration of the original trilogy: Episode IV: A New Hope, Episode V: The Empire Strikes Back, and Episode VI: Return of the Jedi

STAR WARS ART: POSTERS (LIMITED EDITION)

Harry N. Abrams Few pieces of artwork distill the passion for 'Star Wars' as do posters. From Tom Jung's iconic one-sheet for Episode IV to Roger Kastel's 'Gone with the Wind'-inspired painting for Episode V and beyond, 'Star Wars' has enjoyed nearly four decades of poster art from some of the most renowned artists working in movies. The fifth book in the George Lucas-curated 'Star Wars Art' series, 'Posters' collects the best artwork from all six 'Star Wars' films, the 'Star Wars: The Clone Wars' animated television series and limited-edition prints.

SOUNDS OF STAR WARS

The story of the sound effects created for the *Star Wars* films featuring a state-of-the-art sound module with more than 250 sounds.

THE ART OF STAR WARS: THE LAST JEDI

Harry N. Abrams Featuring unforgettable art and exclusive interviews with the filmmakers, this visual archive highlights moviemaking magic at its finest. 300 colour illustrations

THE STAR WARS ARCHIVES. 1999-2005

Taschen

CINEMATICS STORYBOARD WORKSHOP

FILMMAKING ESSENTIALS FOR THE ENTRY-LEVEL STORYBOARD ARTIST

Cinematics Storyboard Workshop is for any artist who wants to learn how to create professional, production-ready storyboards for film, animation, television, and video game cinematics. Modeled on the *Cinematics* course by artist and educator Gregg Davidson, this must-have guidebook is a concise, in-depth guide to the fundamentals: from storyboard mechanics and camera angles, to shot progression and staging, as well as current digital storyboarding and previsualization practices. Founder of The Animation Academy, Charles Zembillas, called *Cinematics Storyboard Workshop* "one of the best books on learning how to storyboard."