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KEY=GAMBIT - DANIKA IVY

Magician's Gambit *Random House* Travelling through ever more dangerous realms, Garion and his companies pursue the stolen Orb. With him is Ce'Nedra, the Imperial Princess - one whose fate seems bound to his. As they get closer to their goal and battle looms, Garion's powers of sorcery and his spirit, are tested to their limits. **The Belgariad Boxed Set** *Pawn of Prophecy; Queen of Sorcery; Magician's Gambit; Castle of Wizardry; Enchanter's End Game* *Ballantine Books* **Queen of Sorcery** The master sorcerer Belgarath and his daughter Polgara, the arch-sorceress, were on the trail of the Orb, seeking to regain its saving power before the final disaster prophesized by the legends. With them went Garion, a simple farm boy only months before, but now the focus of the struggle. He had never believed in sorcery and wanted no part of it, yet with every league they traveled the power grew in him, forcing him to acts of wizardry he could not accept. **Magician's Gambit Book Three of the Belgariad** A farm boy becomes involved in the struggle to recover the powerful Orb of Aldur and prevent the evil God Torak from taking control of the world. **Enchanters' End Game** *Random House* With the crowning of Garion, there was a descendant of Riva Iron-grip to rule as Overlord of the West once again. But the Prophecy was unfulfilled. In the East, the evil God Torak was about to awaken and seek dominion. Somehow, Garion had to face the God, to kill or be killed. **The Belgariad, Part One** *Pawn of Prophecy, Queen of Sorcery, Magician's Gambit* **Pawn Of Prophecy Book One Of The Belgariad** *Random House* **BOOK 1 OF THE BELGARIAD**, the worldwide bestselling fantasy series by one of the godfathers of the tradition. Discover the epic stories that inspired generations of fantasy writers - from Raymond Feist's *The Riftwar Cycle* to George R. R. Martin's *A Game of Thrones*. A battle is coming... ..And in that battle shall be decided the fate of the world Myths tell of the ancient wars of Gods and men, and a powerful object - the Orb - that ended the bloodshed. As long as it was held by the line of Riva, it would assure the peace. But a dark force has stolen the Orb, and the prophecies tell of war. Young farm boy Garion knows nothing of myth or fate. But then the mysterious Old Storyteller visits his aunt, and they embark on a sudden journey. Pursued by evil forces, with only a small band of companions they can trust, Garion begins to doubt all he thought he knew... **The Elenium Trilogy (3) - the Sapphire Rose** *Voyager* The jewel of life is rescued from the distant cave of troll-dwarf Ghwerig and the Queen can be saved. But in returning to the Elenia, Sparhawk and his companions risk delivering power into the hands of their enemies. **Castle of Wizardry** *Random House* It had all begun with the theft of the Orb that had so long protected the West from the evil God Torak. Before that, Garion had been a simple farm boy. Afterward, he discovered that his aunt was really the Sorceress Polgara and his grandfather was Belgarath, the Eternal Man. **Belgarath the Sorcerer** *HarperCollins UK* The life story of Belgarath the Sorcerer: his own account of the great struggle that went before the Belgariad and the Malloreon, when gods stills walked the land. **The Belgariad** *Pawn of Prophecy, Queen of Sorcery, Magician's Gambit* **Demon Lord of Karanda** *Random House* Some forces cannot be fought by human means ... Arion's journey becomes ever more fraught with danger. He and his company must use every skill they possess to evade capture. Any delay will be fatal for his beloved son. They have no choice but to pursue the kidnappers wherever they go even through a land reputed to be ruled by demons - myth that turns out to be horrifically true ... **The Belgariad** *Del Rey Books* A two-volume compilation presents the five previously published novels in the epic saga which begins with the theft of the protective Orb from Riva. **The Rivan Codex** *Ancient Texts of the Belgariad and the Malloreon* *HarperCollins UK* Before David Eddings started the Belgariad, he spent a year working on the design and mythology of the fantasy world in which it is set. **The Rivan Codex** comprises those background materials. **Little Gem** *Penguin Group Australia* Sometimes getting a little lost can help you discover who you really are . . . When her spell at Witchcraft School goes wrong, Gem lands in an unfamiliar, empty cottage, outside a strange, colourful town. Everyone in Ellsworth Pining thinks Gem is their new village witch, even when Gem tries to correct them. And Gem's new friends do need her. **The Weather Worker** is missing, and there are tales of a terrifying beast in the woods. Gem might know a spell that could help - if she can get it right. **Magic Kingdom for Sale--sold!** *Del Rey* Ben Holiday purchases the magical kingdom of Landover for a million dollars only to learn that Iron Mark, lord of the demons, expects him to fight a duel to the death **Belgarath the Sorcerer and Polgara the Sorceress: 2-Book Collection** *HarperCollins UK* The life story of Belgarath the Sorcerer: his own account of the great struggle that went before the Belgariad and the Malloreon, when gods stills walked the land. **And the last and most amazing volume in the legendary Belgariad series: the story of the queen of truth, love, rage and destiny, Polgara the Sorceress. The Wishsong of Shannara** *Del Rey* Horror stalks the Four Lands. **The Ildatch**, immemorial book of evil spells, has stirred to eldritch life, sending its foul Mord wraiths to accomplish at last mankind's destruction. Only Jair and Brin can

attempt to halt the resulting evil Sorceress of Darshiva *Random House* The Ashabine oracles have been found and carry a message from the evil god Torak. A battle of demons and men looms. The forces of good must prepare themselves for a war that is impossible to win and one they cannot afford to lose. -- The Younger Gods Book Four of The Dreamers *Hachette UK* In the thrilling conclusion to The Dreamers, the Vlagh prepares for one merciless attack that will pit her forces against the might of both the Elder Gods and the Younger Gods. All may be for naught, however, if the allies fail to respond to the fact that one within their ranks is losing her mind. The end of twenty-five eons has arrived: now the four Elder Gods will be replaced by the Younger Gods. During this transition, the greatest danger comes not from the Vlagh, who breeds her largest and deadliest insectoid army for a final war on Dhrall, but from Aracia, an Elder God. Aracia has grown addicted to the worship of mortals and believes a young deity wants to usurp her glory. Eager to stay in power forever, the Elder God plans the unthinkable: to murder one of the Younger Gods. But in her madness, Aracia forgets that the Elder Gods are forbidden to take life-as a principle of existence. If she kills the child deity, it will cause the absolute unmaking of all creation... Astonishing Times *Dark Horse Comics* A modern superhero story that celebrates the genre and redefines heroes for a new generation. In a world where superheroes are common place, Noah Sans, a young reporter trying to live up to the legacy of his father, investigates a mystery involving missing superheroes that quickly turns into a thrilling conspiracy. Noah Sans, a young reporter living in the shadow of his father, lives in a world full of superheroes—but no one seems to care. After a world changing event called The Cataclysm, people moved on, and now heroes are old news. But when Noah begins investigating a mysterious murder, he comes face to face with his most revered heroes and is forced to confront a secret past that could change the world forever. Astonishing Times is a love letter to the medium of comics and a celebration of superheroes old and new. Award-winning writer Frank J. Barbiere returns to creator-owned comics alongside Arris Quinones, host of YouTube's Variant, to craft a modern classic that redefines superheroes for a new era with stunning art by Ruairí Coleman and color artist Lauren Affe. Together, the team hopes to inspire a new generation of fans young and old, and remind us all that heroes are everywhere. Collects Astonishing Times #1-#5. Guardians of the West (Malloreon 1) *Random House* Evil doesn't disappear. It just changes form... The evil God Torak is slain, and Garion, the long-awaited King of Riva, hopes for peace. And for a while he gets his wish. But then a darker prophecy is revealed, and new and more insidious forces gather. As danger mounts from all quarters, and his son is kidnapped, Garion has no choice but to follow his fate, wherever it might lead... Polgara the Sorceress *HarperCollins UK* The last and most amazing volume in the legendary Belgariad series: the story of the queen of truth, love, rage and destiny, Polgara the Sorceress. Seeress of Kell *Random House* Time was running out for Garion and his companions in their quest to recover Garion's infant son and heir. If they could not locate the Place Which Is No More, then Zandrmas, the Child of Dark, would use Garion's son in a rite that would raise the Dark Prophecy to eternal dominion over the universe. Only the Seeress of Kell could reveal the site of that mysterious place - and that she could do only once Garion and Polgara had fulfilled an ancient prophecy in the mountain fastness of the Seers. Kell itself was closed to Zandrmas - but her dark magic could force the knowledge she needed from one of Garion's party. She laid her traps and dispatched her foul minions, determined to claim the world for the Dark God. But Garion would let nothing stand between him and his son. King of the Murgos *Random House* Garion and Ce'Nedra are on a journey to find their young son Geran. His kidnapper Zandrmas is powerful and elusive, with many disguises. But they must not give in to despair, or all is lost. Their search leads through the foul swamps of Nyissa, and on into the dark Kingdom of Murgos, where human sacrifices are still made to the dead god Torak. The Treasured One Book Two of The Dreamers *Hachette UK* Flush from their narrow victory over the horrific Vlagh, Longbow and his companions are drawn to a pastoral territory in south Dhrall, confident that they will thwart the next assault by their inhuman foe. But on the border of the Wasteland, the Vlagh is breeding a monstrous new army of venomous bat-bugs and armored spiders. These grotesque legions threaten to overwhelm the allies, who are further shocked by a prophecy delivered by the Dreamers: an invasion by a new, second army. A force of armed acolytes approaches to plunder this unspoiled land in a global holy war. Now farmers and hunters, soldiers and madmen, mortals and gods-all charge to a battle that will decide the fate of the world. Perfect Partners *CP Publishing* All books in the CARLY CLASSICS Series are stand-alone novels! Friends to lovers... They lost their siblings in a car crash and fought over their orphaned niece in court. Now they must find a way to get along for the good of the little girl they both love. Can an unapologetic, arrogant attorney with a soft spot for his niece find a way to open his heart to the one woman he doesn't think he can trust? Magician: Master *Spectra* He held the fate of two worlds in his hands... Once he was an orphan called Pug, apprenticed to a sorcerer of the enchanted land of Midkemia.. Then he was captured and enslaved by the Tsurani, a strange, warlike race of invaders from another world. There, in the exotic Empire of Kelewan, he earned a new name--Milamber. He learned to tame the unimagined powers that lay withing him. And he took his place in an ancient struggle against an evil Enemy older than time itself. How to Catch a Wild Viscount *Tessa Dare* She's on the hunt for a hero... Luke Trenton, Viscount Merritt, returned from war a changed man. Battle stripped away his civility and brought out his inner beast. There is no charm or tenderness in him now; only dark passions and a hardened soul. He has nothing to offer the starry-eyed, innocent girl who pledged her heart to him four years ago. But Cecily Hale isn't a girl any longer. She's grown into a woman—one who won't be pushed away. She and Luke are guests at a house party when a local legend captures their friends' imaginations. While the others plunge into the forest on a wild goose...er, stag chase, Cecily's on the hunt for a man. She has only a few moonlit nights to reach the real Luke...the wounded heart she knows still beats inside the war-ravaged body...or she could lose him to the darkness forever. This is a novella of approximately 20,000 words, or 80 pages. It was originally published under the title The Legend of the Werestag. The Belgariad Part one Part One includes (in one physical vol.) the "first three volumes of David Eddings' monumental epic, The Belgariad: Pawn of Prophecy, Queen of Sorcery, Magician's

Gambit." The Shining Ones *HarperCollins UK* Before Queen Ehlana took a hand in educating him, the Tamul Emperor Sarabian was a mere puppet ruler. His vast territories were prey to insurrection; Sparhawk and the giant Atans crushed one such rebellion within the gates of the pearl-bright Tamul capital Matherion. But yet greater turmoil threatens Sarabian as Trolls, Gyrgai, vampires, zombies, ghouls and Ogres form a vast conspiracy to take over the Empire. Most disturbing of all are reported sightings of Shining Ones amongst the hordes. These luminous beings inspire more fear than the rest combined & **The Icewind Dale Trilogy** This slip-covered gift box set contains the first three books published by Salvatore: "The Crystal Shard, Streams of Silver, " and "The Halfling's Gem." These titles introduced the author's signature character, Drizzt Do'Urden, upon whom his many "New York Times" bestselling titles are based. **Regina's Song** *HarperCollins UK* A brutal serial killer stalks the Seattle nights. Regina Greenleaf was one of the victims. Her beautiful twin sister, Renata, is deeply traumatized. **The Ruby Knight** *HarperCollins UK* The second book in The Elenium series. **Son of Spellsinger** *Hachette UK* Call him "Spellmaster Jr." Much to Clothahump the Wizard's distress, ex-hippie Jon-Tom and otherworldly Talea's son Buncan wants to be a questing hero, but not a spellsinger. Instead he forms a band with Mudge's kids, otters Nocter and Squill, one that creates a wild, unpredictable magic - based on rap! Then an anteater arrives with rumours about a dangerous legend. Soon the young rappers, aided by a drunk rhino, are off on an odyssey to a fortress where evil sorcerers threaten the world. And where only the unknown power of Buncan's beat can stop the hordes of hideous hybrids... **The Hidden City** *HarperCollins UK* The final breathtaking volume in the Tamuli series. The pace, as always, is white hot - as are the special effects. As readers will know from Book Two, the Shining One Xanetia can melt her enemies with a touch. Fortunately, she is on the side of our hero, and so is the god Edaemus, whose (literally) volcanic rage will be useful in the continuing fight to save the Tamul Empire from the ravages of sinister King Cyrgon of the Cyrgai. Cyrgon has called forth Bhelliom's equal in supernatural power, Klael, the very essence of evil. And while Sparhawk is leading armies of Pandion Knights, Atan giants and Trolls in battle, Queen Ehlana is taken hostage in Matherion by the renegade Styric Zalasta and the madman Scarpa. The price for her return is no less than the Blue Rose. Taken in chains first to the jungles of Arjuna in the South, Ehlana is tracked by Sparhawk using both Delphaeic and Styric magic. But by then Sephrenia has been murdered and Ehlana has been removed to the Hidden City of the Cyrgai. The City is protected by magic and by the invincible Klael. The ultimate battle must be fought. **Shadow of a Dark Queen (The Serpentwar Saga, Book 1)** *HarperCollins UK* The first book in the bestselling Serpentwar series. **Domes of Fire** *HarperCollins UK* Begins a new David Eddings trilogy, set a few years after the events of The Elenium... **The Elenium Trilogy (1) - the Diamond Throne** *Voyager* Sparhawk, Pandion Knight and the Queen's champion, returns to his native land to find it overrun with evil and intrigue - and his young Queen grievously ill. As Sparhawk and his allies seek to save Ehlana, they discover the evil is even greater. **The Redemption of Althalus** *HarperCollins UK* A fabulous Eddings standalone fantasy, set in an entirely new magical world.