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### KEY=EFFECT - GIOVANNA BECK

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**Ascension Location: Our galaxy, at a time set far in our future ... Every 50,000 years, a race of machines returns to harvest the galaxy's organic life forms. In the first MASS EFFECT game, it is the year 2183, and the machines are about to return once again. This book will be a bridging novel set between the first and second MASS EFFECT games. Mass effect. Ascension Ascension *Mass Effect (Paperback)* In the sequel to Mass Effect: Revelation, humankind once again battles a ruthless race of machines intent on harvesting all organic life, in an official novel based on the blockbuster videogame from Bioware. Original. Mass Effect: The Complete Novels 4-Book Bundle Revelation, Ascension, Retribution, Deception *Del Rey* Picking up where the bestselling videogames left off, the Mass Effect novels take readers into the far reaches of outer space. From the prequel novel, Revelation, to the series capstone, Deception, these original adventures weave together a science fiction epic as they follow Starship Alliance commander David Anderson and his young protégée, scientist Kahlee Sanders, in their battle to save humanity. Packaged together for the first time, this exhilarating eBook bundle includes: REVELATION ASCENSION RETRIBUTION DECEPTION Since discovering a cache of Prothean technology on Mars in 2148, humanity has spread to the stars. Now, on the edge of colonized space, ship commander and Alliance war hero David Anderson investigates the remains of a top secret military research station. Who attacked this post and for what purpose? And where is Kahlee Sanders, the young scientist who mysteriously vanished from the base hours before her colleagues were slaughtered? Sanders is now the prime suspect, but finding her creates more problems than it solves. Partnered with a rogue alien agent he can't trust and pursued by an assassin he can't escape, Anderson battles impossible odds on uncharted worlds to uncover a sinister conspiracy—one he won't live to tell about. Or so the enemy thinks. Mass Effect: Retribution *Hachette UK* Humanity has reached the stars, joining the vast galactic community of alien species. But beyond the fringes of explored space lurk the Reapers, a race of sentient starships bent on 'harvesting' the galaxy's organic species for their own dark purpose. The Illusive Man, leader of the pro-human black ops group Cerberus, is one of the few who know the truth about the Reapers. To ensure humanity's survival, he launches a desperate plan to uncover the enemy's strengths - and weaknesses - by studying someone implanted with modified Reaper technology. He knows the perfect subject for his horrific experiments: former Cerberus operative Paul Grayson, who wrested his daughter from the cabal's control with the help of Ascension project director Kahlee Sanders. But when Kahlee learns that Grayson is missing, she turns to the only person she can trust: Alliance war hero Captain David Anderson. Together they set out to find the secret Cerberus facility where Grayson is being held. But they aren't the only ones after him. And time is running out. Mass Effect: Nexus Uprising *Titan Books* Titan Books will work with acclaimed video game developer BioWare to publish brand new novels set in the universe of MASS EFFECT™: ANDROMEDA. The action will weave into the new game, with storylines developed in close collaboration with the BioWare game team. The action takes place with the adventure of the game itself, setting up the story and events of the game adding depth and detail to the canonical MASS EFFECT saga. Merlin's Mirror *Open Road Media* Few authors have achieved such renown as World Fantasy Life Achievement honoree and Science Fiction Writers of America Grand Master Andre Norton. With the love of readers and the praise of critics, Norton's books have sold millions of copies worldwide. In this great science fiction novel, Andre Norton brings to new life the legendary King Arthur and the wizard Merlin in the light of modern knowledge of a lost period of history and today's understanding of science and interplanetary communication. Yet, as in all Norton's wonder novels, this is a fabulous adventure in fantasy. Here is Merlin, half star-born, gifted with the advice of an alien intelligence, given the task of renewing civilization and starting humanity again up the ladder to the stars. Here is Arthur, unaware of his stellar heritage. And here, too, is the Lady of the Lake, akin to Merlin in that she is also a listener to the music of the spheres and obedient to a celestial command post. Mass Effect: The Complete Comics *Dark Horse Comics* The champions of BioWare's award winning series embark on thrilling interstellar expeditions through alien war and existential crisis, struggling for peace and fighting for the right to survive. Mass Effect's vibrant world is teeming with conflict, and always on the edge of tipping into despair--but there are some who still struggle to maintain order in the chaos and secure the future of the galaxy. Join Liara as she teams up with the Drell Feron to recover the body of Commander Shepard from the Shadow Broker, uncover the origins of the Illusive Man in an epic tale of betrayal and discovery, and witness Aria defend the space station Omega from Cerberus forces, as well as the internal conflicts at Cerberus and the lives of the agents who serve it. Also included in this volume are collected stories of characters you love like Garrus, Tali'Zorah, and Wrex, and the series Discovery which follows the Turian soldier Tiran Kandros. This book compiles all of the Mass Effect comic book series in one affordable, accessible, and comprehensive format--a must buy for fans of the Mass Effect universe and BioWare. Collects Mass Effect: Redemption #1-4, Mass Effect: Evolution #1-4, Mass Effect: Invasion #1-4, Mass Effect: Homeworlds #1-4, Mass Effect: Foundation #1-13, and**

**Mass Effect: Discovery #1-4. Mass Effect Initiation** *Titan Books* An original novel written by Hugo Award-winning author N. K. Jemisin and Mass Effect creative director Mac Walters Lieutenant Cora Harper joined the Systems Alliance to develop and enhance her powerful biotic talents. She was assigned to the asari commando unit Talein's Daughters, where she honed her abilities to become a skilled and deadly huntress. Returning to Earth, Cora finds herself a stranger among other humans, and joins the Andromeda Initiative as Alec Ryder's second-in-command. The mission will send 100,000 colonists on a one-way, 600-year-long journey into the unknown. When essential—and dangerous—tech is stolen, Cora is assigned to recover it before it can be used against the Initiative, and end the mission before it can begin. Copyright © 2017 Electronic Arts Inc. EA, the EA logo, Mass Effect, Mass Effect: Andromeda, BioWare and the BioWare logo are trademarks of Electronic Arts Inc. All Rights Reserved. Mass Effect Annihilation *Titan Books* An official tie-in to the hit video game Mass Effect: Andromeda, written by award-winning and New York Times bestselling author Catherynne M. Valente The Quarian ark Keelah Si'yah sails toward the Andromeda galaxy, carrying 20,000 colonists from sundry races including the drell, the elcor, and the batarians. Thirty years from their destination, a routine check reveals drell lying dead in their pods, and a deadly pathogen on board. Soon, the disease is jumping species, and it quickly becomes clear that this is no accident. It's murder, and the perpetrator is still on board. The ship's systems rapidly degrade, and panic spreads among the colonists, for the virus yields a terrible swelling of the brain that causes madness, hallucinations, and dreadful violence. If the ship's crew can't restore their technology and find a cure, the Keelah Si'yah will never make it to the Nexus. Children of Fire (The Chaos Born 1) *Random House* For centuries after a devastating battle between the immortals, humanity has been protected from the Chaos realm by an invisible barrier known as the Legacy. But sealed behind the weakening barrier, the traitor Daemron makes one last, desperate bid for freedom: he casts his most deadly spell and curses four unsuspecting children. Born under the Blood Moon, they are destined to wield Daemron's talismans of power, to either save the barrier - or bring it crashing down... Mass Effect Adult Coloring Book *Dark Horse Comics* The award-winning Mass Effect series is famous for its memorable characters, thrilling combat, and stunning visuals. Now celebrate that excitement and beauty with Dark Horse's Mass Effect: The Adult Coloring Book! Featuring art inspired by the classic Mass Effect trilogy as well as the upcoming Mass Effect: Andromeda, this gorgeously illustrated volume includes forty-five ultra-detailed black and white images for you to color however you choose. This is a must have for all fans of science fiction adventure! Includes art inspired by the upcoming Mass Effect: Andromeda! The official Mass Effect coloring book! Color your favorite Mass Effect moments directly from the games! Includes forty-five pieces of beautifully detailed black and white artwork! A must-have for any Mass Effect fan! The Art of the Mass Effect Trilogy: Expanded Edition *Dark Horse Comics* Expanded with never before seen works of art, this new edition delves deeper than ever into the sci-fi saga that changed video games forever. Contains extensive new material from the DLCs for all three games--including the award-winning "Lair of the Shadow Broker" from Mass Effect 2 and the fan-favorite "Citadel" from Mass Effect 3. Experience the evolution of the aliens, planets, ships, and technology that define this iconic science fiction universe, as the developers who brought BioWare's masterpiece to life take you from the earliest design sketches through to the meticulous final renders. Brimming with concept art and commentary, this expanded edition is the ultimate companion to one of the greatest series in the history of gaming! Mass Effect Mass Effect 2, Races of the Mass Effect Universe, Characters of the Mass Effect Universe, Mass Effect *University-Press.org* Please note that the content of this book primarily consists of articles available from Wikipedia or other free sources online. Pages: 40. Chapters: Mass Effect 2, Races of the Mass Effect universe, Characters of the Mass Effect universe, Mass Effect: Revelation, Music of the Mass Effect video game trilogy, Mass Effect: Ascension, Mass Effect 3, Mass Effect Galaxy, List of Mass Effect media, Mass Effect: Redemption, Mass Effect: Retribution. Excerpt: Mass Effect is an award-winning, worldwide mainstream-popular series of futuristic RPG third person shooters developed by the Canadian company BioWare and released for the Xbox 360, Microsoft Windows and, from the second installment, for the PlayStation 3. The first game in the planned trilogy centers around a player created character named Commander Shepard and their mission to save the galaxy from a race of mechanical beings known as the Reapers, and its followers, including the brainwashed Saren Arterius. The first game sees Shepard facing Sovereign, a Reaper left as a vanguard, who plans to allow the Reaper fleet currently hibernating in extra-galactic dark space to invade the Milky Way and destroy all sapient organic life, continuing a mysterious cycle of destruction. The second game takes place two years later, and sees Shepard battling the Collectors, an alien race abducting entire human colonies in a plan to help the return of the Reapers. The third and final game will center on the final battle against the Reapers. Since the beginning the series has been a major critical success. Both games have received critical acclaim for their storyline, characters, voice acting, choices, and the depth of the galaxy. Video game website, GamesRadar, called Mass Effect the best new franchise of the generation, saying that the galaxy was so well-constructed that it felt like a decades-old franchise and that it represented "a high-water mark for video games as a story-telling medium." A trilogy of games is planned to be... Orbital Mechanics for Engineering Students *Elsevier* Orbital Mechanics for Engineering Students, Second Edition, provides an introduction to the basic concepts of space mechanics. These include vector kinematics in three dimensions; Newton's laws of motion and gravitation; relative motion; the vector-based solution of the classical two-body problem; derivation of Kepler's equations; orbits in three dimensions; preliminary orbit determination; and orbital maneuvers. The book also covers relative motion and the two-impulse rendezvous problem; interplanetary mission design using patched conics; rigid-body dynamics used to characterize the attitude of a space vehicle; satellite attitude dynamics; and the characteristics and design of multi-stage launch vehicles. Each chapter begins with an outline of key concepts and concludes with problems that are based on the material covered. This text is written for undergraduates who are studying orbital mechanics for the first time and have completed courses in physics, dynamics, and mathematics, including differential equations and applied linear algebra. Graduate students, researchers, and experienced practitioners will also find useful review materials in the book. NEW: Reorganized and improved discussions of coordinate systems, new discussion

on perturbations and quaternions **NEW: Increased coverage of attitude dynamics, including new Matlab algorithms and examples in chapter 10 New examples and homework problems Broken and Blessed An Invitation to My Generation Ascension Press Only 2 in 10 Americans under 30 believe attending a church is important or worthwhile. Well over half of young adults raised in the Church have dropped out with many having a strong anti-Church stance, many even believing the Church does more harm than good. Fr. Josh Johnson was one of these people. In Broken and Blessed he tackles the harsh realities facing the Church in the 21st century. With charity and courage he speaks to his own generation of Catholic "Millennials," who often feel their needs and concerns are not being addressed by the Church, or who simply do not believe the Catholic Faith has any relevance to their lives. Using his own experiences, both as a former struggling young Catholic and as a priest, Fr. Josh offers an inspiring witness of how he came to know God, rather than just knowing about him—and presents practical ways for us to truly know God as well. Broken and Blessed: Addresses head-on Millennials' most pressing issues with the Catholic Faith Presents powerful and inspiring stories from Fr. Josh's own faith journey Shows how one can truly encounter Jesus in a personal way Offers practical insights on how to overcome habitual sins Discusses the nature of prayer, as well as the challenges to prayer and how to overcome them Suffering and the Mass The Great Exchange: Catholic for a Reason III Emmaus Road Publishing Jeff Cavins gives an answer to the perennial human question: why does a good God allow suffering? Through the lens of the Mass, and the suffering and sacrifice it re-presents, he shows how the suffering that we inherited through original sin can find meaning in the suffering of Christ. Suffering entered the world through Adam, but Christ came to give it meaning and the capacity to bear fruit. Through the greatest suffering ever endured - the Crucifixion - came the greatest gift: salvation to the world. So also, through our suffering - united to His - will come much good for us and for the whole world. Revelation Little, Brown Young Readers Every advanced society in the galaxy relies on the technology of the Protheans, an ancient species that vanished fifty thousand years ago. After discovering a cache of Prothean technology on Mars in 2148, humanity is spreading to the stars, the newest interstellar species struggling to carve out its place in the greater galactic community. On the edge of colonized space, ship commander and Alliance war hero David Anderson investigates the remains of a top secret military research station: smoking ruins littered with bodies and unanswered questions. Who attacked this post, and for what purpose? And where is Kahlee Sanders, the young scientist who mysteriously vanished from the base hours before her colleagues were slaughtered? Sanders is the prime suspect, but finding her creates more problems for Anderson than it solves. Partnered with a rogue alien agent he can't trust and pursued by an assassin he can't escape, Anderson battles impossible odds on uncharted worlds to uncover a sinister conspiracy - one he won't live to tell about. Or so the enemy thinks. Focus On: 100 Most Popular Unreal Engine Games e-artnow sro Mass Effect: Deception Hachette UK This novel continues the all-new, completely original story begun in the first three MASS EFFECT stories. The heroine, Gillian, was once the subject of horrifying scientific experiments, but now, after her rescue, she is beginning to master her amazing powers. But when she falls under the sway of a radical group who believes their powers make them superior to ordinary humans, she finds herself faced with a choice between her destiny . . . and her humanity. Mass Effect Omnibus Dark Horse Comics Volume 1: "This volume collects the Dark Horse comic book series Mass Effect: Redemption #1-#4, Evolution #1-#4, Invasion #1-#4, and Homeworlds #1-#4, as well as the short stories Incursion, Inquisition, and Conviction." Chaos Unleashed (The Chaos Born 3) Random House The Legacy, a magical barrier protecting humanity from Chaos, has crumbled. Four unlikely champions, each touched with Chaos magic at birth, are all that can stop the return of Daemron the Slayer. Armed with the Talismans of power the four champions, the Children of Fire, must find the Keystone, a fabled place where, or so it is said, the Legacy can be restored. But even the noblest heart can be twisted by the tainted magic of Chaos... The Scorched Earth (The Chaos Born 2) Random House Beset on all sides by mortal and supernatural enemies, The Children of Fire - four mortals touched by the power of Chaos - are in search of the Talismans that can put a stop to an ancient enemy of the Gods. But in doing so, they unleash a flood of Chaos magic on the land - leaving death, destruction and a vengeful queen in their wake... Mass Effect: Discovery Dark Horse Comics Mass Effect: Andromeda, one of the year's most hotly anticipated video games, will be released in Spring 2017. Dark Horse is pleased to be releasing Mass Effect: Discovery, the canonical comic continuation! A young Turian military recruit goes undercover in order to infiltrate the mysterious Andromeda Initiative--and ultimately retrieve a scientist who's made a potentially devastating discovery. Tying in to the highly anticipated release of Mass Effect: Andromeda, writer Jeremy Barlow and artist Gabriel Guzman team up to create the next exciting chapter of the Mass Effect comics series! Revelation Ballantine Books In a fictional prequel to the award-winning video game, it is the year 2183, and a mysterious race of machines returns to the galaxy with the intent of harvesting all organic life. Original. (Tie-in to Mass Effect, the new RPG video game from BioWare) (Science Fiction) Prevent and Reverse Heart Disease The Revolutionary, Scientifically Proven, Nutrition-Based Cure Penguin The New York Times bestselling guide to the lifesaving diet that can both prevent and help reverse the effects of heart disease Based on the groundbreaking results of his twenty-year nutritional study, Prevent and Reverse Heart Disease by Dr. Caldwell Esselstyn illustrates that a plant-based, oil-free diet can not only prevent the progression of heart disease but can also reverse its effects. Dr. Esselstyn is an internationally known surgeon, researcher and former clinician at the Cleveland Clinic and a featured expert in the acclaimed documentary Forks Over Knives. Prevent and Reverse Heart Disease has helped thousands across the country, and is the book behind Bill Clinton's life-changing vegan diet. The proof lies in the incredible outcomes for patients who have followed Dr. Esselstyn's program, including a number of patients in his original study who had been told by their cardiologists that they had less than a year to live. Within months of starting the program, all Dr. Esselstyn's patients began to improve dramatically, and twenty years later, they remain free of symptoms. Complete with more than 150 delicious recipes perfect for a plant-based diet, the national bestseller Prevent and Reverse Heart Disease explains the science behind the simple plan that has drastically changed the lives of heart disease patients forever. It will empower readers and give them the tools to take control of their heart health. Lists of Video Game Characters Characters of the Mass Effect**

Universe, List of Snk Characters, Characters of Kingdom Hearts, List of Wing Commander C *Booksllc.Net* Please note that the content of this book primarily consists of articles available from Wikipedia or other free sources online. Pages: 175. Chapters: Characters of the Mass Effect universe, List of SNK characters, Characters of Kingdom Hearts, List of Wing Commander characters, List of Touhou Project characters, List of Crash Bandicoot series characters, List of Mafia characters, Characters of the Yakuza series. Excerpt: This article describes notable characters who appear in the Mass Effect fictional universe. These characters are explored in the novels Mass Effect: Revelation, Mass Effect: Ascension, Mass Effect: Retribution, and Mass Effect: Deception; the comic series Mass Effect: Redemption, Mass Effect: Evolution and the video games Mass Effect, Mass Effect Galaxy, Mass Effect 2, and Mass Effect 3. This list describes only major protagonists, antagonists, and squad members that appear in the games, novels, and comic, although these storylines feature much larger supporting casts consisting of dozens of minor characters. Commander Shepard(default male version)Commander Shepard of the Systems Alliance Navy, captain of the Normandy, is the main player character in the Mass Effect trilogy. Shepard's gender, appearance, history, combat-training and first name are determined by the player before the game begins. Shepard is 29 years old in the first game though is biologically 29 or chronologically 31 years old in the second game, and roughly 32 in the third game. The default male Shepard, the model used by BioWare for trailers, is called John while the female default name is Jane; both defaults are of the Soldier class. Shepard is a veteran soldier who begins the game as a candidate to become the first human "Spectre" agent. As the game progresses, Shepard undertakes a series of important missions and is authorized to do whatever it takes to get the missions done. At the end of the game, Shepard kills villain Saren Arterius and helps defeat the Reaper... Mass Awakening *Balboa Press* The Truth has been hidden from us while a global policy of mass depopulation and exploitation has been carried out behind the scenes for the past half-century. The author, an independent journalist, became aware of this agenda only in the past few years. She found it hard to believe, but in-depth research and the testimony of whistleblowers worldwide have exposed these strategies. They include geoengineering (chemtrails), fluoridation of water supplies, GMOs, vaccinations, false flag terrorist attacks, and economic warfare by the group David Wilcock calls the Cabal. However, despite this grim reality, a positive shift of mass awakening is occurring worldwide. Tribunals are being established to prosecute elite offenders; revelations of hidden technology like free-energy and new economic models are being put forth. The author shows how humanity is claiming its rightful heritage as spiritual beings and charts the course of our elevation of consciousness. MASS AWAKENING gives us all real hope for an amazing future. Mass Awakening is Shoshi Herscu's well researched and yet profoundly personal handling of intensely shocking material, rarely covered in print. It is both a true inspiration and a much-needed breath of fresh air. —Ada Tourtsakis PrepareForChangeLeadership.org Dark Ascension *Penguin* As the “wickedly clever” (Publishers Weekly) series continues, reluctant, slacker vampire Fortitude Scott learns that nothing is more important than family—or more deadly.... After a lifetime of avoiding his family, Fort has discovered that working for them isn't half bad—even if his mother, Madeline, is a terrifying, murderous vampire. His newfound career has given him a purpose and a paycheck and has even helped him get his partner, foxy kitsune Suzume, to agree to be his girlfriend. All in all, things are looking up. Only, just as Fort is getting comfortable managing a supernatural empire that stretches from New Jersey to Ontario, Madeline's health starts failing, throwing Fort into the middle of an uncomfortable and dangerous battle for succession. His older sister, Prudence, is determined to take over the territory. But Fort isn't the only one wary of her sociopathic tendencies, and allies, old and new, are turning to him to keep Prudence from gaining power. Now, as Fort fights against his impending transition into vampire adulthood, he must also battle to keep Prudence from destroying their mother's kingdom—before she takes him down with it.... Mass Effect Volume 3: Invasion *Dark Horse Comics* Mass Effect 2 & 3 lead writer Mac Walters returns with an essential story from BioWare's massively anticipated video game Mass Effect 3! The Omega space station is the center of lawlessness in the galaxy, a den of vice ruled by the deadly asari Aria. It is also a strategic foothold in a galaxy-wide power struggle, and when the station comes under attack from a new threat unleashed by the humanity-first organization Cerberus, Aria is forced to become more ruthless than ever to protect her home—and her dominion! \* An essential lead-in to the most anticipated game of 2012! \* Over 7 million games sold! \* Includes a story from Mac Walters previously only available online! "The book stays true to everything we know and love about the Mass Effect games." —VGChartz Ascension Mass Effect *Milady* La scientifique Kahlee Sanders a quitté l'Alliance interstellaire pour rejoindre le projet Ascension, destiné à aider les enfants biotiques », véritables génies, à exploiter leurs extraordinaires pouvoirs. L'élève la plus prometteuse de ce programme est Gillian Grayson, une enfant de douze ans quasi-autiste. Or, Kahlee ignore que cette fillette est devenue bien malgré elle un pion de l'organisation hors-la-loi, Cerberus, qui sabote le programme en menant sur les élèves des expériences illégales. Quand les sinistres projets de Cerberus sont révélés, Gillian et son père prennent la fuite vers les systèmes Terminus, qui ne sont régis par aucune loi. Déterminée à protéger Gillian, Kahlee les accompagne. Elle ignore que le père de l'enfant est en réalité un agent de Cerberus. Pour sauver Gillian, Kahlee devra voyager jusqu'aux confins de la galaxie et affronter de redoutables ennemis. Mais comment tirer une fillette des griffes de son propre père ? Science Fiction Video Games *CRC Press* Understand Video Games as Works of Science Fiction and Interactive Stories Science Fiction Video Games focuses on games that are part of the science fiction genre, rather than set in magical milieux or exaggerated versions of our own world. Unlike many existing books and websites that cover some of the same material, this book emphasizes critical analysis, especially the analysis of narrative. The author analyzes narrative via an original categorization of story forms in games. He also discusses video games as works of science fiction, including their characteristic themes and the links between them and other forms of science fiction. Delve into a Collection of Science Fiction Games The beginning chapters explore game design and the history of science-fictional video games. The majority of the text deals with individual science-fictional games and the histories and natures of their various forms, such as the puzzle-based adventure and the more exploratory and immediate computer role-playing game (RPG). Alien ET UFO Social Paranormal Community Guide *Lulu.com* Mass Effect: Blasto: Eternity is Forever *Dark Horse*

*Comics (Single Issues)* He has "a lover in every port and a gun in every tentacle"! Blasto the Hanar Spectre, the most beloved action hero in the galaxy, makes his comics debut with a nonstop thrill-ride of white-knuckle excitement! Blasto serves justice on an explosive platter in this top secret mission to the planet Virmire accompanied by the beautiful and deadly asari Cerulean Star! Be sure to check out our blog for other N7 Day awesomeness, like a chance to win a Google Nexus 7 tablet! Mage The Ascension *White Wolf Pub* The third game in the STORYTELLER series delves into a world of mystery and awesome conflict, where modern wizards wage a battle for reality itself. The Well of Ascension Book Two of Mistborn *Tor Books* From #1 New York Times bestselling author Brandon Sanderson, the Mistborn series is a heist story of political intrigue and magical, martial-arts action. The impossible has been accomplished. The Lord Ruler -- the man who claimed to be god incarnate and brutally ruled the world for a thousand years -- has been vanquished. But Kelsier, the hero who masterminded that triumph, is dead too, and now the awesome task of building a new world has been left to his young protégé, Vin, the former street urchin who is now the most powerful Mistborn in the land, and to the idealistic young nobleman she loves. As Kelsier's protégé and slayer of the Lord Ruler she is now venerated by a budding new religion, a distinction that makes her intensely uncomfortable. Even more worrying, the mists have begun behaving strangely since the Lord Ruler died, and seem to harbor a strange vaporous entity that haunts her. Stopping assassins may keep Vin's Mistborn skills sharp, but it's the least of her problems. Luthadel, the largest city of the former empire, doesn't run itself, and Vin and the other members of Kelsier's crew, who lead the revolution, must learn a whole new set of practical and political skills to help. It certainly won't get easier with three armies - one of them composed of ferocious giants - now vying to conquer the city, and no sign of the Lord Ruler's hidden cache of atium, the rarest and most powerful allomantic metal. As the siege of Luthadel tightens, an ancient legend seems to offer a glimmer of hope. But even if it really exists, no one knows where to find the Well of Ascension or what manner of power it bestows. Other Tor books by Brandon Sanderson The Cosmere The Stormlight Archive The Way of Kings Words of Radiance Edgedancer (Novella) Oathbringer The Mistborn trilogy Mistborn: The Final Empire The Well of Ascension The Hero of Ages Mistborn: The Wax and Wayne series Alloy of Law Shadows of Self Bands of Mourning Collection Arcanum Unbounded Other Cosmere novels Elantris Warbreaker The Alcatraz vs. the Evil Librarians series Alcatraz vs. the Evil Librarians The Scrivener's Bones The Knights of Crystallia The Shattered Lens The Dark Talent The Rithmatist series The Rithmatist Other books by Brandon Sanderson The Reckoners Steelheart Firefight Calamity At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. Rule of Two *Random House* With the end of the Sith Wars, the Jedi are convinced that the Sith have been destroyed, unaware that Darth Bane, the creator of the "Rule of Two," survives and is preparing in secret to build a new Sith Order, with which he plans to rule, with his new apprentice at his side. The Three Waves of Volunteers & the New Earth *Ozark Mountain Publishing* In 1945 when the atomic bombs were dropped in WWII, our "protectors" and "watchers" in outer space saw that Earth was on a collision course with disaster. The prime directive of non-interference prevented them from taking any action, but then they came up with a brilliant plan to save Earth and assist her in her ascension. They couldn't interfere from the "outside", but maybe they could influence from the "inside". So the call went out for volunteers to come and help. "Earth is in trouble - who wants to volunteer?" The native souls living on Earth were too caught up on the wheel of karma. The only hope was to ask for pure souls to come who had never been trapped on the karmic cycle. Dolores in her hypnosis work has discovered three waves of these volunteers. Some have come direct from the "Source" and have never lived in any type of physical body before. Others have lived as space beings on other planets or other dimensions. Because all memory is erased upon entry to the Earth dimension, they do not remember their assignment. Thus these beautiful souls have a difficult time adjusting to our chaotic world. These souls have a vital role to play as they help all of the rest of us ascend to the New Earth. \* Characteristics of the Three Waves of Volunteers \* The Difficulties being Experienced by First-Timers \* How the Shift is affecting the Physical Body \* The Roles of ETs and Light Beings in the Shift \* Keepers of the Grid \* The Separation of the Old and New Earth \* What is the New Earth? \* What is the Significance of 2012? Mass Effect Volume 1: Redemption *Dark Horse Comics* The eagerly anticipated sequel to the blockbuster science-fiction epic IGN.com named the #1 Xbox 360 game of all time, Mass Effect 2 begins with the disappearance of Commander Shepard. The story of what happens next-exclusive to this graphic novel-will have the commander's companion Dr. Liara T'Soni undertake a deadly mission of extraordinary importance in the Milky Way's lawless Terminus Systems. \* Mass Effect Volume 1 features essential developments in the Mass Effect gaming saga, plus a special behind-the-scenes section with sketches and more. \* Collects the four-issue miniseries. Ascensión La científica Kahlee Sanders ha dejado la Alianza de Sistemas para unirse al proyecto «Ascensión», un programa que ayuda a los niños bióticos a canalizar sus extraordinarios poderes. El estudiante más prometedor del programa es Gillian Grayson, una niña autista de doce años. Lo que Kahlee no sabe es que Gillian es un peón involuntario del Grupo Cerberus del que, además, el padre de la niña es miembro. Para liberarla, Kahlee deberá recorrer los lugares más recónditos de la Galaxia y enfrentarse a los más terribles enemigos.